

Name identity

OPERATIONAL INSTRUCTIONS



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GENERAL

The calling/connected name identity function is used to assign a name to the following objects:

- CAS extensions (primary and secondary)
- Voice extensions (for primary and secondary numbers separately)
- Groups (PBX, ACD)
- DNIS numbers
- Individual PBX operators
- Hospitality class extensions

The name identity function is also used to assign a name to the following objects:

- Personal numbers (per list)
- Routes

The initiation command, *name -i*, has an optional parameter called *--presentation-priority* (presentation in display mode). Depending on the value of this parameter, one field of the name is truncated when the display length is shorter than the name length.

The parameter *--presentation-restricted* is also used to state the name presentation restriction for extensions with the Hospitality Class, Room Vacant or Room Occupied.

name -i has an optional parameter *--info* which is used to store the additional information about the guest with hospitality class of service. The maximum length allowed is 20 characters.

When no Hospitality License is available, the parameter *--info* in the *name -i* command is not accepted.

When any individual with a name assigned is deleted by using the corresponding deletion command, its name is automatically deleted from the name data base.

Examples:

- If a generic extension has an associated name, it will be deleted when this extension number is deleted by use of the command *extension -e*.
- If an individual PBX operator has an associated name, it will be deleted when this individual PBX operator is deleted by use of the command *OPERE*.
- If a Personal Number list has an associated name, it will be deleted when this Personal Number list is deleted by use of the command *call_list -e*.
- If a Route has an associated name, it will be deleted when this route is deleted by use of the command *ROUTE*.

1.1

NAME CHARACTERS

The names are entered, stored and displayed as Unicode characters (see command description *name*). The characters of the names can be entered in two ways:

- By typing it directly if it is possible (Please see general unix/linux documentation on *\$LANG*, *\$LC_CTYPE*. Please see also chapter 1.2.1 Terminal Interface in document Administrator User's Guide).
- By typing its Unicode number. (For details please see command description *name*).

2 PREREQUISITES

To assign a name to the required individual, this individual (extension, PBX operator, and so on) must be initiated in the system.

3 AIDS

I/O terminal.

4 REFERENCES

5 PROCEDURE

6 EXECUTION

6.1 INITIATION OF A NAME

General

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Prerequisites

Before assigning a name to an individual, be sure that the individual is initiated (that is, if it is an analog extension, key the command *EXDDP* to verify that the extension is assigned).

Execution

1. Key the command *name -i*
2. Key the command *name -p* to verify the result

6.2 REMOVAL OF A NAME

General

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Prerequisites

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Execution

1. Key the command *name -e*
2. Key the command *name -p* to verify the result

6.3 PRINTOUT OF NAMES

General

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Prerequisites

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Execution

1. Key the command *name -p*

6.4 CHANGE OF A NAME

General

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Prerequisites

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Execution

1. Key the command *name -p* to check existing data
2. Key the command *name -i* with the new name keeping the rest of data.
3. Key the command *name -p* to verify the result.

6.5

CHANGE OF DISPLAY PRESENTATION

General

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Prerequisites

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Execution

1. Key the command *name -p* to check existing data
2. Key the command *name -i* with the new value of *--presentation-priority*, keeping the rest of data.
3. Key the command *name -p* to verify the result.

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TERMINATION

If exchange data have been altered, a dump to back up media must be performed.