

# INSPIRATION<sup>neo</sup> for agents



## User manual

5/25/2022

### Product line Neo, version 7.x

The described functions can be used with the following ASC products:

INSPIRATION<sup>neo</sup>

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## 2 Introduction

INSPIRATION<sub>neo</sub> supports a predefined user right scenario (default role *Agent*) which has been customized to the tasks of agents. After logging in to INSPIRATION<sub>neo</sub> agents have exactly those modules and functions at their disposal which they need for their job.

As an agent, you have access to the following modules:

- Sessions module

You can search for sessions, replay and evaluate them.

See [chapter "Sessions module", p. 8.](#)

- Quality Management module

You can display and manage evaluations you have received.

See [chapter "Quality Management module", p. 32.](#)

- E-Learning module

You can access provided trainings and quiz tests.

In addition, agents with coaching advisor rights have the possibility to display and administer coaching advisor sessions and training sessions.

See [chapter "E-Learning module", p. 45.](#)

Open the respective module by clicking on the corresponding menu item in the navigation bar.



Basic information about using the application INSPIRATION<sub>neo</sub> can be found in the user manual *INSPIRATION<sub>neo</sub> - General information*.



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In all modules, only the data of the logged-in agent is displayed.

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The Sessions module offers agents to search, replay, and evaluate recorded sessions. Sessions are recorded conversations either with recorded screen activities or mere call recordings. Agents only have access to their own sessions.

In addition, on the basis of sessions, training packages can be displayed which offer agents the possibility to improve themselves by means of real, recorded conversations. As a consequence, deficits are not only revealed but eliminated right away. For further information about training packages see [chapter "E-Learning module", p. 45](#).

### Session details

The detail view grants agents an overview of the basic information about the selected session, about included keywords, emotions or tagged comments. That way, they do not have to spend any time in loading the session into the player and listening to it to find out whether it contains important information. Agents can assess immediately whether a session is relevant and whether they would like to analyze it in greater detail in a second step. Within a session, they can jump directly to relevant sections since emotions, keywords, and comments can be tagged to the respective section and thus accessed directly.

In addition, all evaluations which have already been created for the selected session are displayed.

Sessions can be assigned to categories that can be defined according to individual requirements. Calls can be divided into categories such as “orders”, “complaints”, or “cancellations”. That way, it is easy to single out calls with a certain topic at a later moment. By observing how the number of calls in a certain category changes over the time, trends can be deduced.

### Searching for calls

A comprehensive search function allows filtering for different search criteria and thus reducing the number of sessions to a manageable amount of relevant calls. Possible search criteria are:

- CTI information (e. g. call direction, hold time or session transfers)
- Information about the time and duration of a session (start time and end time)
- Information about the recording (e. g. conversation type)

The use of so-called wildcards is possible, so that only the beginning or the end of a search term has to be specified. This can be helpful when users are not sure about the proper spelling (e. g. the last names “Maier” or “Meier” will be found with the search query “M\*ier”).

If speech analysis technologies are used, it is not only possible to search for general information of a session but for additional content-related criteria, too, which allow narrowing down the topic. The following search criteria can be used:

- Analysis lists (lists containing various keywords for one search topic)
- Synonym lists (lists with synonyms of a keyword)
- Emotions

While general session information helps to single out calls which took place on a special date or had a certain duration, speech analysis allows filtering for calls with a special content or topic (e. g. complaint calls).

To go into the details of the content, there is the additional possibility to use the logical keyword search which combines keywords and analysis lists or synonym lists by means of logical operators (such as “and”, “or”, “not”) to define complex search queries. For more information about speech analysis technology refer to the user manual *INSPIRATIONneo - Usage Audio Analysis module*.



If INSPIRATION<sup>neo</sup> has been integrated into a CRM system or connected to other databases of the call center, it is possible to add further parameters to each recording (e. g. a classification of the calls). This information can later be used as search criteria as well. To offer an even more efficient and intuitive workflow in the search, agents can save their own, frequently used search algorithms to use them again later on.

### Replay of a session

The integrated player application allows replaying calls. Among its other functions are:

- Adjusting the replay speed
- Stopping, rewinding or forwarding the recording as required
- Replaying sessions or sections in a loop
- Muting sections of a session to protect sensitive data
- Inserting comments either for the entire session or for certain sections of the session. This function can be used to comment sessions which are to serve as training sessions later on.
- Spectrographic view to be able to recognize extreme amplitudes in volume at first sight and analyze these sections in detail. That way, users can find out whether a customer or an agent reacted angry and raised the voice or whether there were sections of silence because the agent did not know how to deal with a customer's concern.

### Evaluating a session

A session can be evaluated on basis of all relevant information which guarantee a well-founded evaluation: Not only is the session replayed with voice recordings as well as with screen recordings (optional) but a previously selected evaluation template opens, too. Agents can edit the template at their own pace, replay the session in any speed, forward or rewind to important sections, and pause the recording. Furthermore, they can tag comments to sections, e. g. as a reminder why this passage has been especially good or bad. All evaluations belonging to a session are available centrally in the table of the main view of the Evaluations module (see [chapter "Quality Management module", p. 32](#)). Finalized evaluations can thus be called up and compared at any time.

Open the Sessions module by clicking on the menu item *Sessions* in the navigation bar.

## 3.1

### Main view

In the main view, all saved sessions are displayed.


---

When opening the module, a search filter is set automatically so that only data sets of the last 14 days are displayed by default.



If you would like to configure this default search filter, refer to the administration manual *Administration guideline* for information.

The function *Reset Search* () does not deactivate this filter!






Click on the icon  (*Search*) to adjust the search filter to your requirements.

---



If conversation rules (view filters) apply for the logged-in user, then the main view only contains those entries which comply with these conversation rules.















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Loaded	Conversation Type	Session Start Time	Session Data Start	Session End Time	Session Duration	Call Direction
	Call	11/20/2018 11:33:33 AM	11/20/2018 11:33:55 AM	11/20/2018 11:34:28 AM	00:00:55:639	
	Chat	11/20/2018 11:33:57 AM	11/20/2018 11:33:57 AM	11/20/2018 11:34:27 AM	00:00:30:197	
	Call	11/20/2018 11:33:19 AM	11/20/2018 11:33:26 AM	11/20/2018 11:34:27 AM	00:01:08:100	
	Call	11/20/2018 11:33:19 AM	11/20/2018 11:33:26 AM	11/20/2018 11:34:27 AM	00:01:08:100	
	Call	11/20/2018 11:33:36 AM	11/20/2018 11:33:39 AM	11/20/2018 11:34:01 AM	00:00:24:784	

Rows per page 50 1 - 50 of 460 Last filtered on 11/21/2018 8:56:18 AM ; Number of records 460

Fig. 1: Main view - sessions (example)

Depending on the configuration of the columns, the following information is displayed in the main view:

Information about the session	
<i>Session Start Time</i>	Shows the start time of the session.
<i>Session Data Start</i>	Shows the start time of the data section of the session.
<i>Session End Time</i>	Shows the end time of the session.
<i>Session Duration</i>	Shows the duration of the session.
<i>Conversation Direction</i>	Conversation direction of the session. <ul style="list-style-type: none"> <li>• <i>Internal</i></li> <li>• <i>Unknown</i></li> </ul>
<i>Call direction</i>	Call direction der session. <ul style="list-style-type: none"> <li> = incoming</li> <li> = outgoing</li> <li> = transferred</li> <li> = unknown</li> </ul>
<i>Kept Session</i>	Shows whether this is a kept session: <ul style="list-style-type: none"> <li> = kept</li> <li> = not kept</li> </ul>
<i>Evaluated Session</i>	Shows whether this is an evaluated session: <ul style="list-style-type: none"> <li> = evaluated</li> <li> = not evaluated</li> </ul>
<i>Released for Evaluation</i>	Shows whether the session has been released for evaluation. <ul style="list-style-type: none"> <li> = released</li> <li> = not released</li> </ul>
<i>Calibrated</i>	Shows whether this is a calibrated session: <ul style="list-style-type: none"> <li> = calibrated</li> <li> = not calibrated</li> </ul>
<i>Training Session</i>	Shows whether this is a training session: <ul style="list-style-type: none"> <li> = Training session</li> <li> = No training session</li> </ul>
<i>Loaded</i>	Shows whether the session has been loaded in the Replay module. <ul style="list-style-type: none"> <li><input type="checkbox"/> = session has not been loaded.</li> </ul>

	 = session has been loaded. <p>The loaded session is assigned a color from a defined color palette. The order of the colors has been predetermined. If all colors of a palette have been used in several loaded sessions, the color assignment start over again. In the Replay module, the loaded session is displayed in the same color.</p>
<i>Session ID</i>	Displays the session ID.
<i>Session transfers</i>	Number of session transfers:
<i>Creation Date</i>	Shows the date on which the session was created.
<i>Transcribed</i>	Shows whether there are transcriptions for the session.
<i>Updated</i>	Shows the date on which the session was updated for the last time.
<b>Conversation information</b>	
<i>Conversation Type</i>	<p>Displays the type of the conversation.</p> <p>Call = call/video call</p> <p>Work item = work item (screen)</p> <p>Call and screen recording = call and screen</p> <p>Text = SMS/SDS</p> <p>Chat = chat</p>
<i>Conversation Start Time</i>	Shows the start time of the conversation.
<i>Conversation Data Start</i>	Shows the start time of the data section of the conversation.
<i>Conversation End Time</i>	Shows the end time of the conversation.
<i>Conversation Duration</i>	Shows the duration of the conversation.
<i>Conversation ID</i>	Shows the conversation ID.
<i>Conversation ID of Consultation Initiator</i>	If this conversation arose from a consultation within another conversation, this field displays the conversation ID of the original conversation.
<b>Calling party information</b>	
<i>Calling Party Name</i>	Shows the name of the calling party.
<i>Calling Party PBX Agent ID</i>	Shows the PBX agent ID of the calling party.
<i>Calling Party Phone Number</i>	Shows the phone number of the calling party.
<b>Called Party Information</b>	
<i>Called Party Name</i>	Shows the name of the called party.
<i>Called Party PBX Agent ID</i>	Shows the PBX agent ID of the called party.
<i>Called Party Phone Number</i>	Shows the phone number of the called party.
<b>1st-connected participant information</b>	
<i>1st-Connected Name</i>	Shows the name of the 1st-connected participant.
<i>1st-Connected PBX Agent ID</i>	Shows the PBX Agent ID of the 1st-connected participant.
<i>1st-Connected Phone Number</i>	Shows the phone number of the 1st-connected participant.
<b>Information about the chat</b>	

<i>Subject</i>	Shows the subject of the chat.
<b>Statistics of the conversation</b>	
<i>Number of Ringing Sections</i>	Shows the number of ringing sections.
<i>Duration of Ringing Sections</i>	Shows the duration of the ringing sections.
<i>Number of Hold Sections</i>	Shows the number of hold sections.
<i>Duration of Hold Sections</i>	Shows the duration of the hold sections.
<i>Number of Connected Sections</i>	Shows the number of connected sections.
<i>Duration of Connected Sections</i>	Shows the duration of the connected sections.
<i>Number of Failed Consultations</i>	Shows the number of failed consultations.
<i>Number of Successful Consultations</i>	Shows the number of successful consultations.
<b>General</b>	
<i>Agent</i>	Name of the agent who is the subject of the session. If several agents participate in a call, a session is created for each agent.
<i>Hold Time</i>	Shows how long the session was on hold.
<i>Comment</i>	Shows the comments about the session in text.
<i>Customer ID</i>	Shows the customer ID. The customer ID can be used to view and administrate a coherent customer history.
<i>Wrap-up Time</i>	Time required for post-editing.
<i>Transaction ID</i>	Shows the transaction ID. The transaction ID can be used to view and administrate a coherent transaction history.



In addition, the Additional Data module of the System Configuration displays configured and available additional data in a separate column.





### 3.1.1


#### Toolbar

The toolbar offers the following functions.



Fig. 2: Toolbar Sessions module

	<b>Refresh</b>	Refreshes the conversation table in the main view.
	<b>Search</b>	Opens the window of the search function. The search function allows searching systematically for sets of data which meet certain criteria, see <a href="#">chapter "Search", p. 13</a> .  When opening the module, a search filter is set automatically so that only data sets of the last 14 days are displayed. The function by means of the icon  ( <i>Reset search</i> ) does not deactivate this filter!  The icon  ( <i>Search</i> ) is displayed whenever the search has been adjusted by means of a filter.

	<i>Reset search</i>	Resets all manually entered search criteria. The search is started without manual filter settings.
	<i>Evaluate</i>	The selected session is evaluated. See <a href="#">chapter "Evaluate session"</a> , p. 23.
	<i>Load</i>	Loads the selected session into the Replay module for replay. See <a href="#">chapter "Load session"</a> , p. 29.  For information about the functions of the Replay module see <a href="#">chapter "Replay module"</a> , p. 68.
Sessions	<i>Administrative Categories</i>	Here, you can assign a category to the selected session. See <a href="#">chapter "Administrative categories"</a> , p. 28.
	<i>Logical Keyword Search</i>	Here, you can start the logical keyword search. See <a href="#">chapter "Logical Keyword Search"</a> , p. 30.  <b>NOTICE!</b> This function is only available if the speech analysis software has been installed and licensed.
	<i>Full-Text Search</i>	Here, you can start a full-text search. See <a href="#">chapter "Logical Keyword Search"</a> , p. 30.  <b>NOTICE!</b> This function is only available if the speech analysis software has been installed and licensed.
	<i>Release for Evaluation</i>	Here, you can release sessions for evaluation. See <a href="#">chapter "Release session for evaluation"</a> , p. 26  <b>NOTICE!</b> This function is only available if the option <i>Release sessions</i> has been activated.
	<i>Print</i>	Prints the table of the main view.
General	<i>Adjust Table</i>	Opens a window in which you can adjust the following settings for the main view: <ul style="list-style-type: none"> <li>• Displayed information</li> <li>• Order of the displayed columns</li> <li>• Number of rows per page</li> </ul>
	<i>General Help</i>	By clicking on the menu item <i>General Help</i> , a description of the application you are currently viewing is opened.
	<i>Module Help</i>	By clicking on the menu item <i>Module Help</i> , a description of the module you are currently viewing is opened.



In the user manual *INSPIRATIONneo - General information*, you find detailed descriptions of the default functions such as *Print*, *Adjust table* or *Help* if required.

### 3.1.1.1 Search

The search function allows searching systematically for sets of data which meet certain criteria.

1. In the toolbar, click on the icon  or  (*Search*).

⇒ The window *Search Criteria* appears.

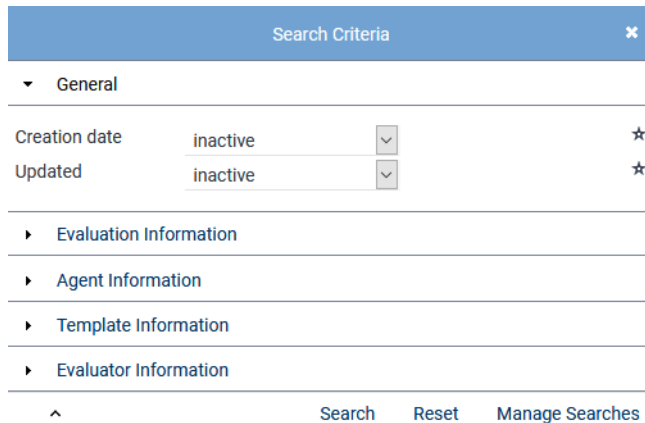





Fig. 3: Window Search Criteria (example)

2. Set the respective search criteria.  
**NOTICE!** It depends on the respective module which search criteria are available.
3. To start the search, click on the button *Search*.  
To reset all manually entered search criteria, click on the button *Reset*.  
⇒ After running the search, only those sets of data are displayed in the main view which meet the set search criteria.
4. To display all original sets of data in the main view again, i. e. to reset the manually entered search criteria, click on the icon  (*Reset search*) in the toolbar.

By clicking on the button *Manage Searches*, you can save the defined search criteria under an unambiguous name, load saved search criteria or delete them.

By clicking on the icon , you can tag the search criterion as favorite. Criteria tagged as favorite are displayed additionally in the upper area of the window *Search Criteria* and marked with the icon .

If conversation rules (view filters) apply for the logged-in user, then predefined search settings are displayed in the search criteria of the following modules which comply with the filter settings of the conversation rules:



- Sessions module
- Calibrations module
- Audio Analysis module

You cannot delete these user-specific filter settings or search settings: however, you can add new ones and thus additionally filter the displayed entries in the main view.



A detailed description of the search function can be found in the user manual *INSPIRATION\$-neo\$ - General information*.

### 3.2

#### Detail view

The detail view contains additional information about and functions of the selected session.

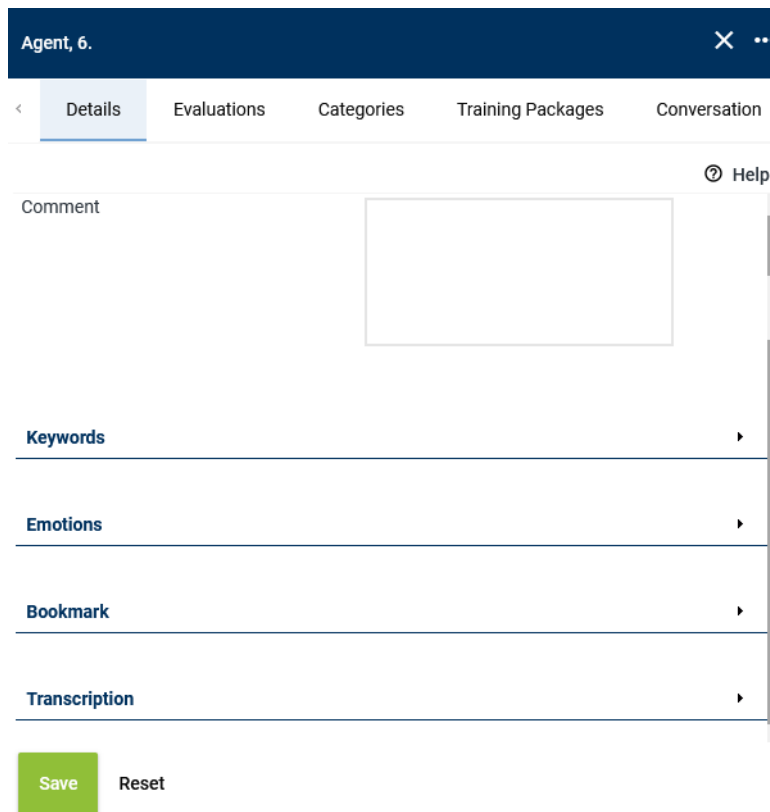


Fig. 4: Sessions module - detail view (example)

The detail view consists of the following tabs:

- *Details*  
Here, you can display and edit detailed information about the selected session.  
See [chapter "Tab Details", p. 16](#).
- *Evaluations*  
Here, you can view and print the evaluations of the selected session.  
See [chapter "Tab Evaluations", p. 17](#).
- *Categories*  
Here, you can assign categories to the session.  
See [chapter "Tab Categories", p. 19](#)
- *Training Packages*  
Here, you can view the training packages which have been assigned to the session.  
See [chapter "Tab Training Packages", p. 20](#).
- *Conversation Details*  
Shows detailed information about the selected conversation.  
See [chapter "Tab Conversation Details", p. 22](#)
- *Participants*  
Shows participant information about the selected conversation.  
See [chapter "Tab Participants", p. 22](#)
- *Additional Data*  
Here, you can enter and edit additional data of the selected conversation.  
See [chapter "Tab Additional Data", p. 23](#).

## 3.2.1

## Tab Details

Here, you can display and edit detailed information about the selected session.

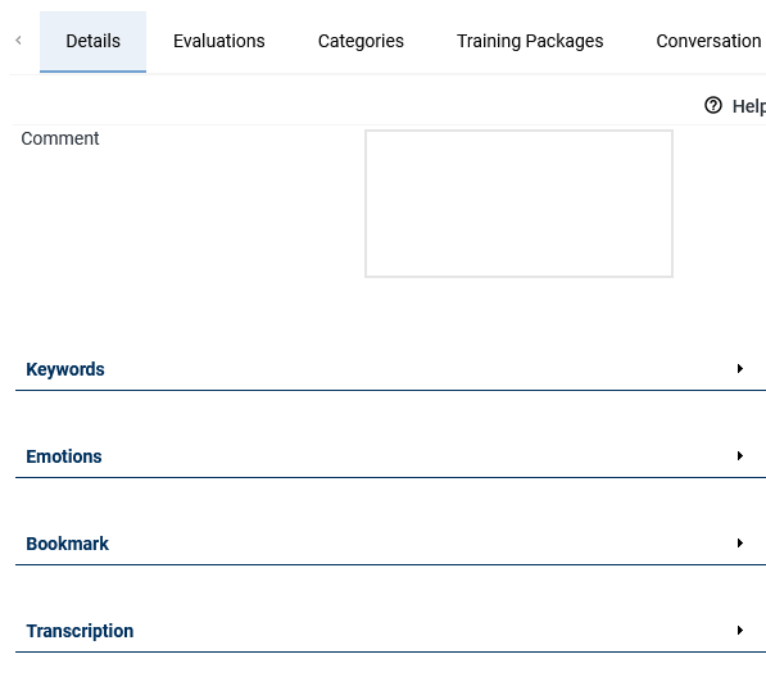


Fig. 5: Tab Details (example)

**Comment**

Text field in which the comments about the session are displayed. New comments can be entered. Existing comments can be edited.

**Group field Keywords**

This option is only available if the speech analysis software has been installed and licensed.

Here, the keywords which have been found in the session are displayed. The chronological position, the analysis list as well as the accuracy of the keyword are displayed.

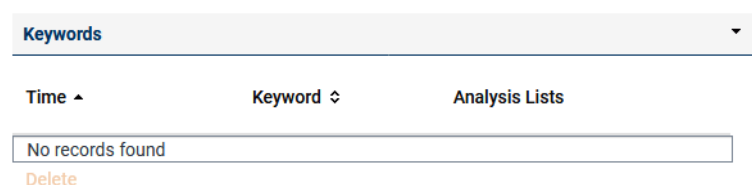


Fig. 6: Group field Keywords

**Delete**

Deletes the selected hit from the list.

**Group field Emotions**

This option is only available if the speech analysis software has been installed and licensed.

Here, you can see emotions which have been found in the session and delete them if required. The position and the type of the emotion is displayed.



Emotions	
Time ^	Emotions ^
No records found	
<a href="#">Delete</a>	

Fig. 7: Group field Emotions

<a href="#">Delete</a>	Deletes the selected hit from the list. You need to have the respective right for this function.
------------------------	---

### Group field bookmark



This option is not available for all conversation types.

Here, you see bookmarks that have been added to the selected session in the Replay module.

Bookmark	
Time ^	Bookmark ^
No records found	
<a href="#">Delete</a>	

Fig. 8: Group field Bookmark

<a href="#">Delete</a>	Deletes the selected bookmark from the list.
------------------------	--

### Group field Transcription



This option is only available if the speech analysis software has been installed and licensed.

Here, you can see the transcriptions of the audio content of the session.

Transcription		
Time ^	Speaker ^	Content ^
No records found.		

Fig. 9: Group field Transcription

### 3.2.2

#### Tab Evaluations

Here, you can view and print the evaluations of the selected session.





< Details		Evaluations	Categories	Training Packages	Conversation >
<  					
Created By ^		Result ^			
Agent, 10.		55.0			

Fig. 10: Tab Evaluations

	<b>View</b>	Opens a window in which you can view the selected evaluation. See <a href="#">chapter "View evaluation", p. 18.</a>
	<b>Print evaluation</b>	Prints the content of the selected evaluation. See <a href="#">chapter "Print evaluation", p. 18.</a>

### 3.2.2.1 View evaluation

1. Select the evaluation you would like to view in the list of the available evaluations.

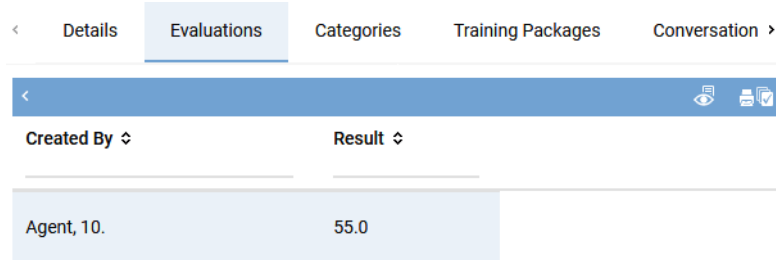



Fig. 11: Tab Evaluations

2. Click on the icon  (*View*).  
⇒ The window with the evaluation appears.

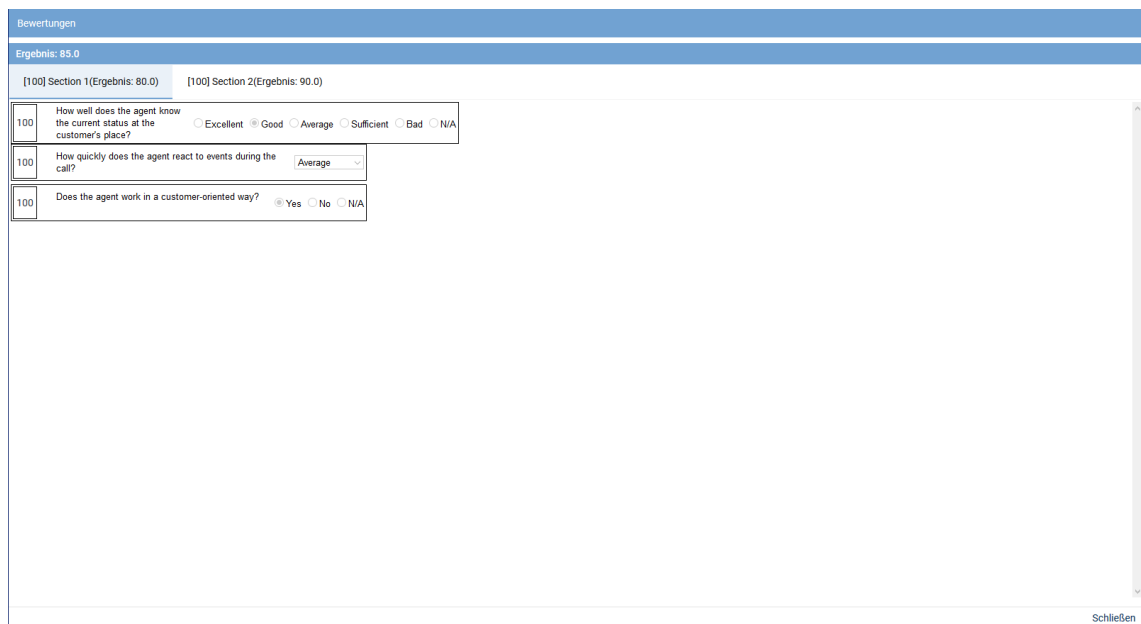



Fig. 12: Evaluation (example)

3. To change the section, click on the name of the section above the template area.
4. To close the screen, click on the button *Close*.

### 3.2.2.2 Print evaluation

This function allows printing the selected evaluation.

1. Click on the icon  (*Print evaluation*).  
⇒ The print preview appears.
2. To cancel the printing process, click on the button *Cancel*.  
To continue the printing process, click on the button *Print*.  
⇒ The window *Print* appears.

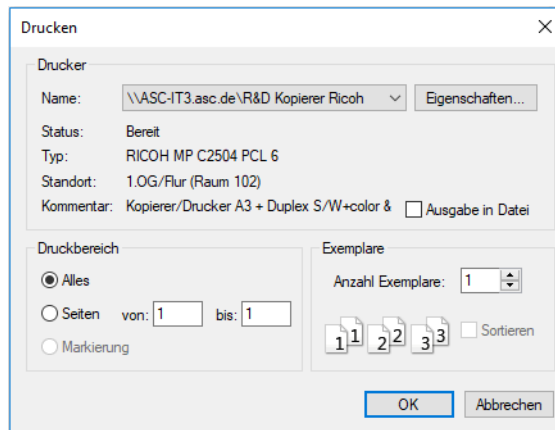


Fig. 13: Print (example)

3. Set the respective print options.
4. To start printing, click on the button **OK**.  
To cancel the printing process, click on the button **Cancel**.

### 3.2.3 Tab Categories

Here, you can display and edit the categories of the session.

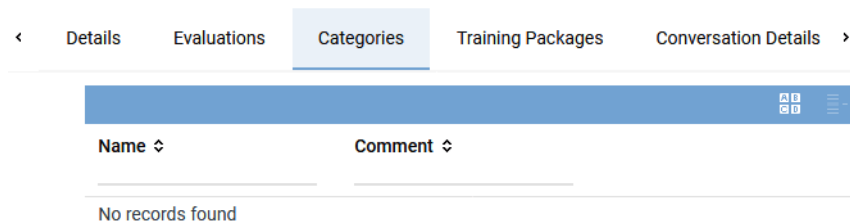





Fig. 14: Tab Categories

	<b>Administrate categories</b>	Here, you can add a category. See <a href="#">chapter "Add category", p. 19</a> .
	<b>Remove</b>	Here, you can remove a category. See <a href="#">chapter "Remove category", p. 20</a> .

#### 3.2.3.1 Add category

1. Select the tab **Categories**.
2. Click on the icon  (**Administrate categories**).

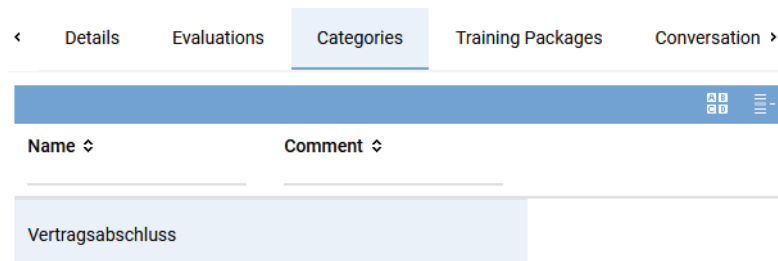


Fig. 15: Add categories (example)

3. Select one or several categories from the list.  
To select several categories or to revoke the selection, click on the respective line while holding the [Ctrl] key down.

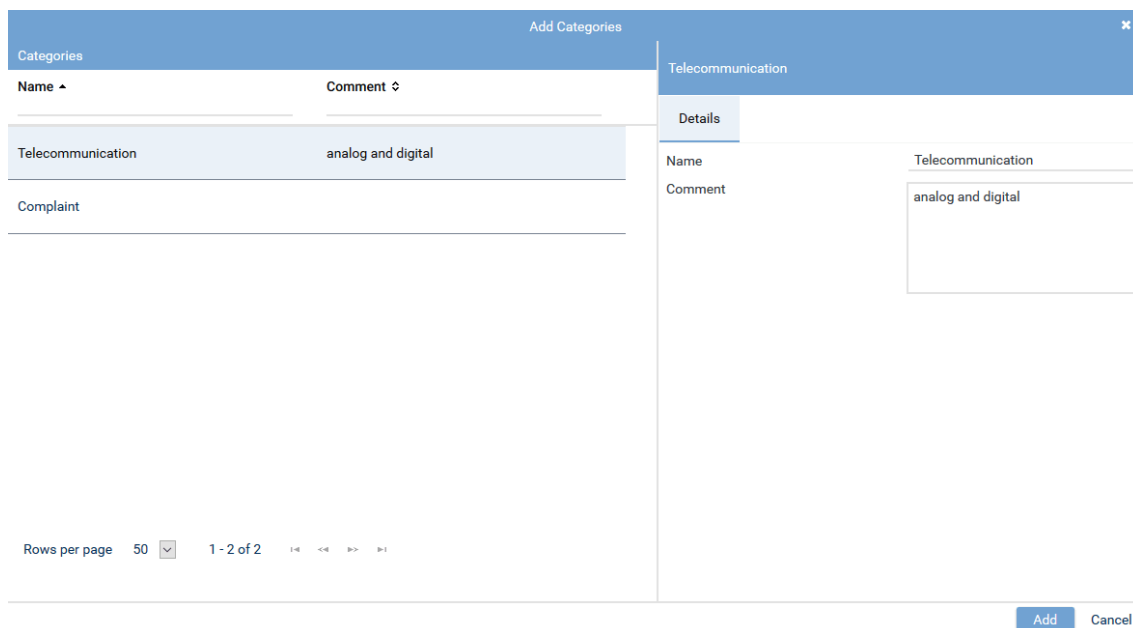



Fig. 16: Select categories

4. To add the selected categories, click on the button *Add*.  
To discard the selection and close the window, click on the button *Cancel*.
5. To save the entries, click on the button *Save*.  
To discard the entries, click on the button *Reset*.

### 3.2.3.2 Remove category

1. Select the tab *Categories*.
2. To remove the assignment of a category, select the respective category in the list and click on the icon  (*Remove*).

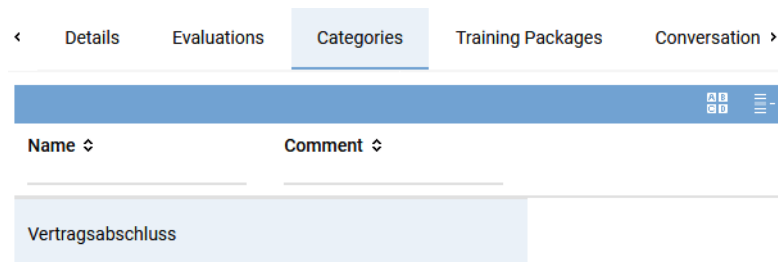


Fig. 17: Remove category assignment (example)

3. To save the entries, click on the button *Save*.  
To discard the entries, click on the button *Reset*.

### 3.2.4 Tab Training Packages

Here, you can view a training package based on the selected session.

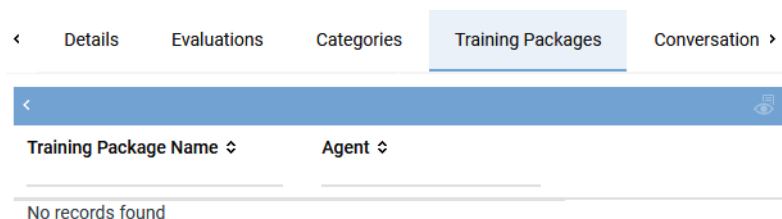
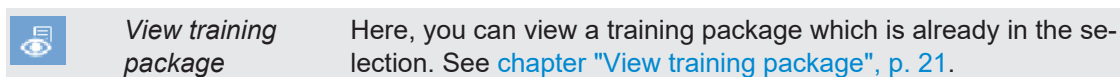


Fig. 18: Tab Training Packages (example)



### 3.2.4.1 View training package

1. In the tab *Training Packages*, select the training package you would like to view.

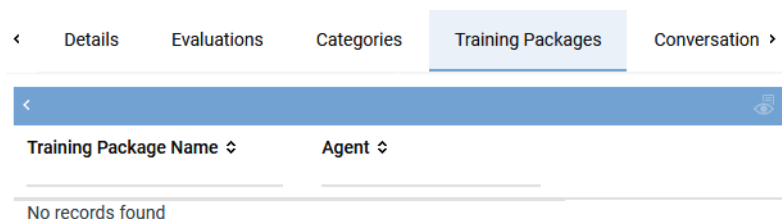



Fig. 19: Select training package (example)

2. Click on the icon  (*View*).  
⇒ The window *Training Package* appears.

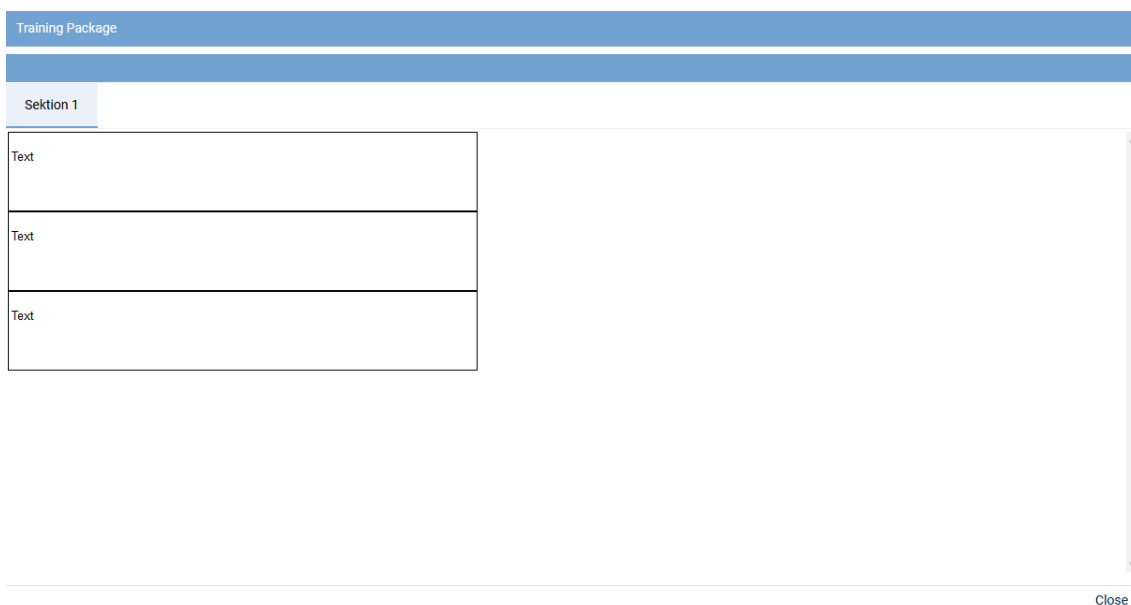


Fig. 20: View training package (example)

3. Here, you can view the training package.  
To change the section in the training package window, click on the name of the section above the training package area.
4. To close the on-screen display, click on the button *Close*.  
The training package can be viewed regardless of its status.

### 3.2.5 Tab Conversation Details

Shows detailed information about the selected conversation.

<

Training Packages

Conversation Details

Participants

Additional Data >

Conversation Information

Start time

12/16/2018 10:10:14 PM

End time

12/16/2018 10:11:04 PM

Duration

00:00:50:680

Conversation direction

Unknown

Conversation ID

ff4b296c-2ef3-49dd-9b10-6d1c7208388d

DTMF sequence

Conversation type

CALL

Statistics of the Conversation

Number of ringing sections

3

Duration of ringing sections

00:00:01:125

Number of hold sections

0

Duration of hold sections

00:00:00:000

Number of connected sections

3

Duration of connected sections

00:00:50:399

Number of failed callbacks

0

Number of successful callbacks

0

Conversation ID of callback request

Calling Party Information

Calling party PBX Agent ID

Calling party phone number

user5

Fig. 21: Tab Conversation Details (example)

A description of the displayed information can be found in [chapter "Main view", p. 9](#). The displayed information in the detail view depends on the configuration of the columns in the main view.

### 3.2.6 Tab Participants

Here, information about participants of the selected conversation is displayed.

<

Training Packages

Conversation Details

Participants



Additional Data >

<

Type ↕	Phone Number ↕	PBX Agent ID ↕	Time Slot ID
[*]	user6		
[*]	user10		
[*]	user5		

Fig. 22: Tab Participants (example)

The following functions are available:

	No sorting
	Descending sort sequence
	Ascending sort sequence

1. To change the sort sequence of the table, click on the arrow in the column headline you would like to sort the table by.

### 3.2.7

#### Tab Additional Data

Here, you can display and edit the additional data of the selected session.

<
Training Packages
Conversation Details
Participants
Additional Data
>

**Additional Data**

Universal Call ID

a410b70750f5481596ec29df94236ded

Comment

NM8K6W7S

User name

Customer name

Call Center ID

Business Unit

Department

Department Key

To Party

ACD Group Number

Save

Reset

Fig. 23: Tab Additional Data (example)

1. To edit an entry, click in the field you would like to edit.
2. Make the required changes.
3. To save the entries, click on the button **Save**.  
To discard the settings, click on the button **Reset**.

### 3.3

#### Evaluate session




To be able to replay a session consisting of a call and a [video recording](#), you have to have the respective right.



If the option *Release sessions* has been activated, the supervisor can only evaluate sessions which have been released by the agent.

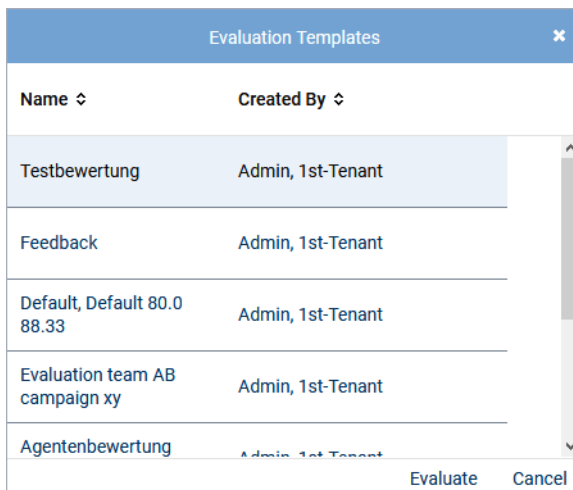
(*Employees module -> Settings -> Settings for Session Release*)

1. In the main view, select the session you would like to evaluate.
2. Click on the icon  (*Evaluate*).
3. Select one of the following options:

<b>Evaluate All</b>	<p>This option allows evaluating the complete session.</p> <p>If a screen recording has been saved, then the screen video is displayed in the Video Viewer of the Replay module.</p> <p>If a text message has been saved, then the SMS or SDS recording is displayed in a separate window of the Replay module.</p>
---------------------	---

	<p>If a chat recording has been saved, then the chat text is displayed in the Message Viewer of the Replay module.</p> <p>If a video recording has been saved, then the video call is displayed in the Video Viewer of the Replay module.</p>
<i>Evaluate Audio</i>	<p>This option allows evaluating the audio part of the session. The call is loaded into the Replay module and can be replayed in parallel to the evaluation.</p> <p>The option is only active if a voice recording has been saved for the selected session.</p>
<i>Evaluate Screen</i>	<p>This option allows evaluating the screen content of the session. The screen recording is loaded into the Replay module and can be replayed in parallel to the evaluation.</p> <p>The option is only active if a screen recording has been saved for the selected session.</p>
<i>Evaluate SMS/SDS Text</i>	<p>This option allows evaluating an SMS or SDS. The SMS or SDS recording of the conversation is loaded into a separate window of the Replay module and can be viewed in parallel to the evaluation.</p> <p>The option is only active if a SMS or SDS recording has been saved for the selected session.</p>
<i>Evaluate Chat Text</i>	<p>This option allows evaluating a chat. The chat recording is loaded into the Replay module and can be viewed in Message Viewer parallel to the evaluation.</p> <p>The option is only active if a chat recording has been saved for the selected session.</p>
<i>Evaluate Video</i>	<p>This option allows evaluating the video part of the session. The video recording is displayed in the Video Viewer and can be replayed in parallel with the evaluation.</p>

4. The following window appears:



Name ↕	Created By ↕
Testbewertung	Admin, 1st-Tenant
Feedback	Admin, 1st-Tenant
Default, Default 80.0 88.33	Admin, 1st-Tenant
Evaluation team AB campaign xy	Admin, 1st-Tenant
Agentenbewertung	Admin, 1st-Tenant

Evaluate Cancel

Fig. 24: Evaluation templates (example)

5. Select an evaluation template from the list and click on the button *Evaluate*.

⇒ The following window appears:



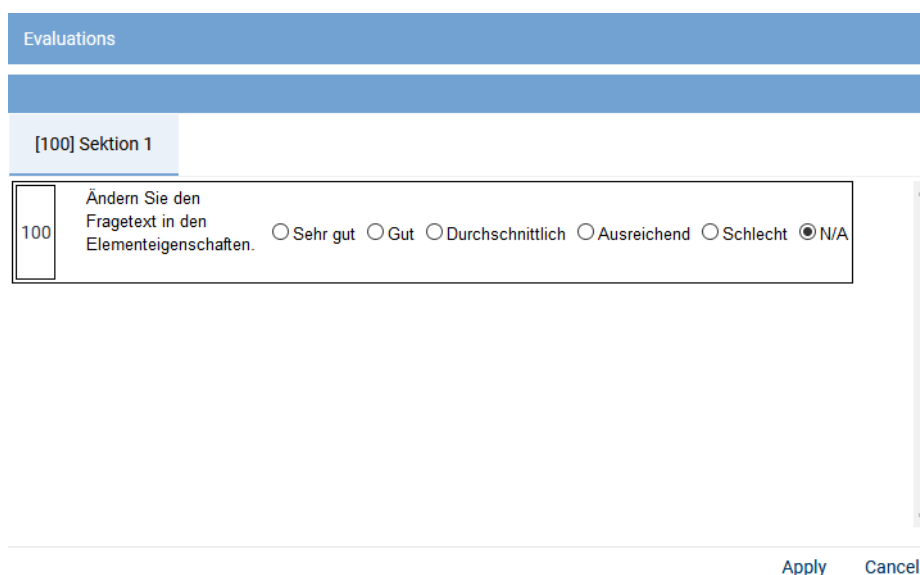


Fig. 25: Evaluations (example)

6. Complete the evaluation template accordingly.
7. To change the section in the evaluation template, click on the name of the section above the evaluation area.
8. During the evaluation you can replay the conversation in the Replay module. For information about the functions of the Replay module see [chapter "Replay module", p. 68](#).
9. To apply the evaluation, click on the button *Apply*.
10. To save the evaluation and release it directly, click on the button *Yes*. In this case, the evaluation cannot be edited anymore. To save the evaluation without releasing it right away, click on the button *No*. In this case, the evaluation can still be edited at a later moment in the Evaluations module, see user manual *INSPIRATIONneo - Usage Quality Management module*.

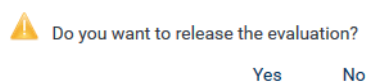


Fig. 26: Release evaluation

11. To close the evaluation template, click on the button *Close*.

Evaluations

[100] Sektion 1

100

Ändern Sie den Fragetext in den Elementeigenschaften.

☐ Sehr gut
 ☐ Gut
 ☐ Durchschnittlich
 ☐ Ausreichend
 ☐ Schlecht
 ☒ N/A

Close

Fig. 27: Close evaluation (example)

- The released evaluation is displayed in the table of the main view in the column *Evaluated Session* with the status *Evaluated*.

### 3.4 Release session for evaluation



This function is only active if the option *Release sessions* has been activated for an agent in the application System Configuration.

(*Employees module -> Settings -> Settings for Session Release*)

Use this function if you are an agent and have to actively release sessions for evaluation.

- Click on the menu item *Sessions > Release for Evaluation* in the toolbar of the main view.  
⇒ The window *Release* appears.

Release

Conversation Type	Session Start Time	Released for Evaluation
☎	11/19/2018 8:47:17 PM	✓
☎	11/19/2018 8:51:09 PM	✗
☎	11/19/2018 8:53:06 PM	✗
☎	11/19/2018 8:54:58 PM	✗
☎	11/19/2018 8:57:16 PM	✗
☎	11/19/2018 8:59:33 PM	✗
☎	11/19/2018 9:01:34 PM	✗
☎	11/19/2018 9:02:26 PM	✗

Details

Released sessions

Minimum number of sessions to be released 1  
 Current period 1/10  
 Previous period 0/10

Session Details

Conversation type Call  
 Agent Agent, 80.  
 Start time 11/19/2018 8:47:17 PM  
 End time 11/19/2018 8:49:00 PM  
 Duration 12:01:43 AM  
 Comment

Rows per page 50 1 - 50 of 54

Close

Fig. 28: Release sessions (as agent)

In the main view, all the agent's sessions are displayed.

The following information about the session is displayed:

<i>Conversation Type</i>	<p>Displays the type of the conversation.</p> <p>Call = call/video call</p> <p>Work item = work item (screen)</p> <p>Call and screen recording = call and screen</p> <p>Text = SMS/SDS</p> <p>Chat = chat</p>
<i>Session Start Time</i>	Shows the start time of the session.
<i>Released for Evaluation</i>	<p>Shows whether the session has been released for evaluation:</p> <p>✓ = released</p> <p>✗ = not released</p>





In the detail view, you can display detailed information about the selected session.

### Group field Released Sessions

<i>Minimum number of sessions to be released</i>	The number show how many session have to be released at least during the defined period of time.
<i>Current period</i>	The first number indicates how many of the sessions which have to be released at the maximum within the defined period of time have already been released. The number show how many session can to be released at maximum during the defined period of time.
<i>Previous period</i>	The first number indicates how many of the sessions which have to be released at the maximum within the previous period of time have been released. The second number show how many session have to be released from the previous period of time.

### Group field Session Details

Shows information about the selected session. A description of the displayed information can be found in [chapter "Main view", p. 9](#).

1. Select a session in the main view.
2. To replay a session, click on the icon  (Load), see [chapter "Load session", p. 29](#).
3. To release a session, click on the icon  (Release session), see [chapter "Release session", p. 27](#).
  - ⇒ The released session is displayed in the table of the main view of the Sessions module, in the column *Released for Evaluation* with the status *Evaluated*.
4. To remove a session from the evaluation process which has originally been released for evaluation, click on the icon  (Lock session), see [chapter "Lock session", p. 28](#).
  - ⇒ The locked session is displayed in the table of the main view of the Sessions module, in the column *Released for Evaluation* with the status *Not evaluated*.
5. To evaluate a session, click on the icon  (Evaluate), see [chapter "Evaluate session", p. 23](#).
6. To close the window *Release*, click on the button *Close*.


#### 3.4.1

### Release session



To be able to release a session, you have to have the respective right.

This function allows you to release a session for evaluation by a supervisor.

1. In the main view, select the session you would like to release.
2. Click on the icon  (*Release session*) in the toolbar.



All agents have the right to lock their sessions as long as they have not yet been evaluated, see [chapter "Lock session", p. 28](#).


### 3.4.2

#### Lock session



To be able to lock a released session, you have to have the respective right and the session must not have been evaluated yet.

This function allows locking a released session. If you lock a session, it remains visible for the agent but it cannot be evaluated by the supervisor (superior) anymore.

1. In the main view, select the session you would like to lock.
  2. Click on the icon  (*Lock session*) in the toolbar.
- ⇒ The session cannot be evaluated by the supervisor (superior) anymore.



All agents have the right to release their sessions one again, see [chapter "Release session", p. 27](#).

### 3.5

#### Administrate categories

Here, you can assign a category to the selected session.



The categories cannot be changed.

1. In the main view, select the session that you would like to assign a category to.
2. Click on the menu item *Sessions > Administrate Categories* in the toolbar of the main view.
3. Select one or several categories from the list.  
To select several categories or to revoke the selection, click on the respective line while holding the [Ctrl] key down.

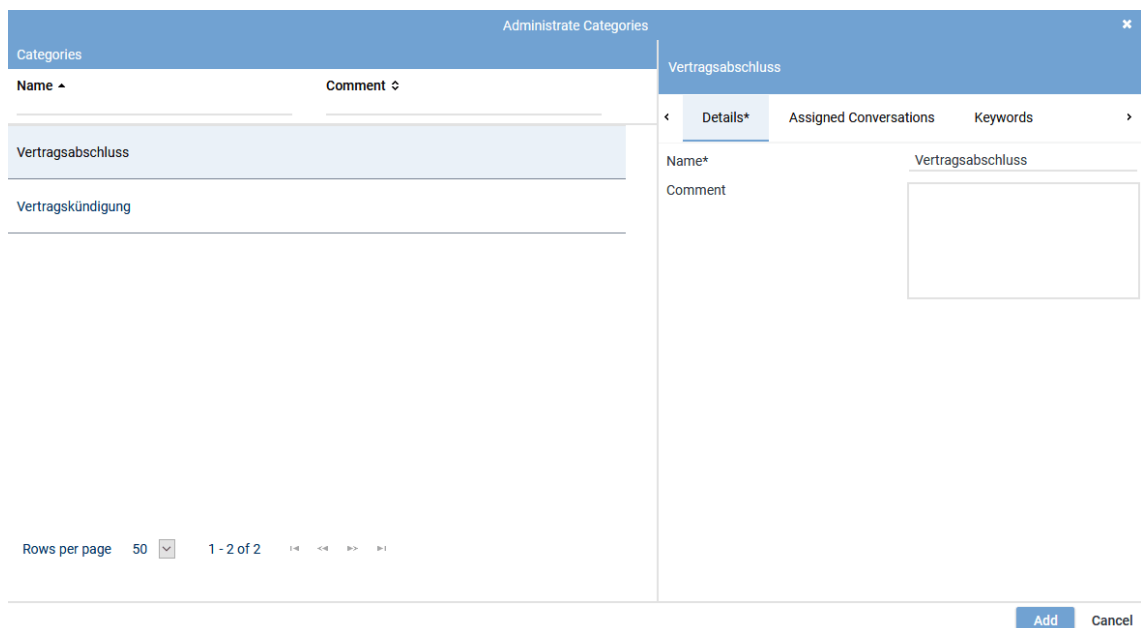



Fig. 29: Select categories (example)

4. To assign the selected categories to the session, click on the button *Add*.  
To discard the selection and close the window, click on the button *Cancel*.

5. To save the entries, click on the button *Save*.  
To discard the entries, click on the button *Reset*.

### 3.6 Load session

This function allows loading sessions into the Replay module and replaying them there.

1. Select the session you would like to replay in the main view.
2. Click on the icon  (*Load*).
3. Select one of the following options:

<i>Load All</i>	<p>The entire recorded session is loaded into the Replay module.</p> <p>If a screen recording has been saved, then the screen video is displayed in the Video Viewer of the Replay module.</p> <p>If a text message has been saved, then the SMS or SDS recording is displayed in a separate window of the Replay module.</p> <p>If a chat recording has been saved, then the chat text is displayed in the Message Viewer of the Replay module.</p> <p>If a camera recording has been saved, then the camera video is displayed in the Video Viewer of the Replay module.</p>
<i>Load Voice Recording</i>	<p>The voice recording of the session is loaded into the Replay module.</p> <p>This option is only active if a voice recording has been saved for the selected session.</p>
<i>Load Screen Recording</i>	<p>The screen recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a screen recording has been saved for the selected session.</p>
<i>Load Text Message</i>	<p>The text message (SMS or SDS) of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a text message has been saved for the selected session.</p>
<i>Load Chat Text</i>	<p>The chat recording of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a chat recording has been saved for the selected session.</p>
<i>Load Video</i>	<p>The camera recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a camera recording has been saved for the selected session.</p>
<i>Load Transcription</i>	<p>The transcript of the session is loaded into a separate window.</p> <p>This option is only active if a transcript has been saved for the selected session.</p>

4. The session is loaded into the Replay module and can be replayed there.  
For information about the functions of the Replay module see [chapter "Replay module"](#), p. 68.



A conversation can be loaded into the Replay module and replayed there by double-clicking on the element in the main view.

### 3.7

## Logical Keyword Search



This function is only available if the speech analysis software has been installed and licensed.

This function allows you to search the sessions for hits.

1. In the toolbar of the main view in the menu *Sessions*, click on the menu item *Logical Keyword Search*.

⇒ The window *Logical Keyword Search* appears.

2. Here, you can search for keywords in the session.

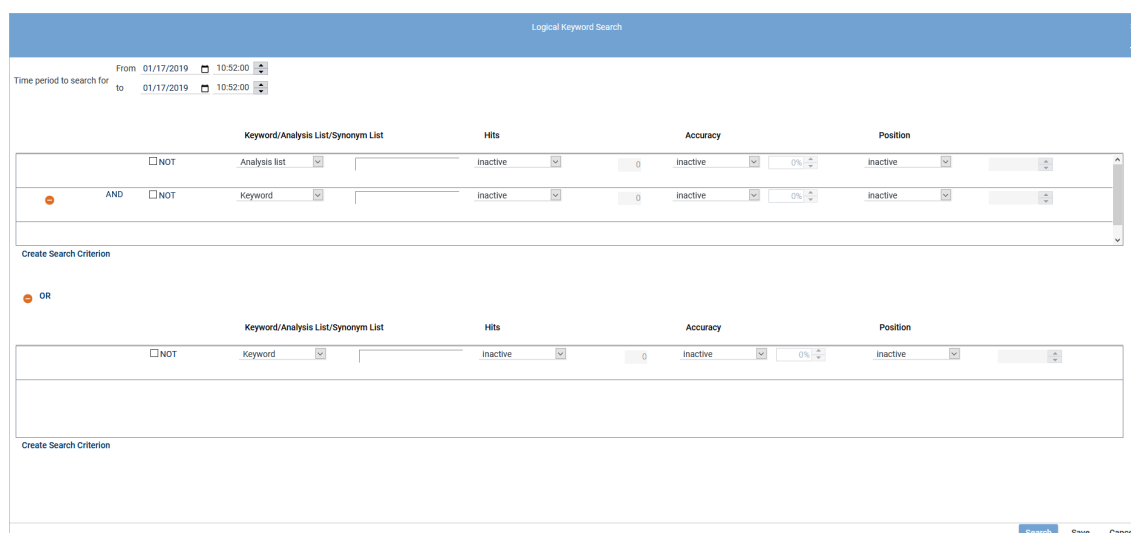




Fig. 30: Logical Keyword Search

The main window is divided into 2 sections:

**Time period to search for** Here, you can enter the time period of the sessions that you would like to search. You can enter the date directly in both entry fields via the keyboard or by clicking on the icon . Next to the date, you can enter the exact time.

**List of the search criteria** Here, the entered and already saved search criteria are displayed. By clicking on the button *Create Search Criterion*, you can add a new criterion. The icon  removes the selected criterion from the selection.

The list of search criteria contains the following columns:

- Keyword/Analysis List/Synonym List

Here, you can select whether you would like to search for individual words or entire lists.

- Keywords are entered by auto-complete. You can only enter words which have actually been found previously by an Audio Analysis module job.
- The lists are entered by auto-complete. You can enter all lists which have previously been created in the Audio Analysis module regardless of whether this list has actually delivered hits.

- Hits

You have two options:

- *inactive* = The criterion has been deactivated.
- *equal* = The number of the actual hits exactly matches the value entered.

- *smaller or equal* = The number of the actual hits is smaller than or equal to the value entered.
- *greater or equal* = The number of the actual hits is greater than or equal to the value entered.

- Accuracy

You have two options:

- *inactive* = The criterion has been deactivated.
- *equal* = The accuracy exactly matches the value entered.
- *smaller or equal* = The accuracy of the actual hits is smaller than or equal to the value entered.
- *greater or equal* = The accuracy of the actual hits is greater than or equal to the value entered.


Using a high percentage will create few results with a high accuracy. Using a low percentage will create many results with a low accuracy.

- Position

You have two options:

- *inactive* = The criterion has been deactivated.
- *greater than* = The hit is supposed to lie after the entered time value.
- *smaller than* = The hit is supposed to lie before the entered time value.
- *between* = The hit is supposed to lie between the 2 entered time values.
- *equal* = The hit is supposed to lie exactly on the entered time value.
- *not equal* = The hit is supposed to lie on any time value except for the entered one.

The position defines the keyword's position in time within a session.

By clicking on the icon  on the upper right, you can add another search group. The new group consists of individual search criteria and is displayed below the existing group.

Within a group, all added criteria have to be met to obtain a result. If you created several groups, they are analyzed one after another.

3. To run the search, click on the button *Search*.
4. To save the search, click on the button *Save*.
5. To cancel the search, click on the button *Cancel*.

## 4 Quality Management module

The Quality Management module contains the Evaluations module. In the Evaluations module, you can display, manage, and re-evaluate evaluations you have made or received. All information concerning the evaluation can be called up in this module any time. In addition to the evaluation, the corresponding session is saved as well to guarantee that the session that has led to this evaluation can be replayed at any later moment. This allows tracing back the reasons of the evaluation.

Open the Evaluations module by clicking on the sub-menu item *Evaluations* in the navigation bar in the menu item *Quality Management*.
















### 4.1 Evaluations module

#### 4.1.1 General

The Evaluations module enables the user to administrate and re-evaluate evaluations. All evaluations are displayed which have been made in the Agents module and in the Sessions module.

#### 4.1.2 Main view








In the main view, all saved evaluations are displayed.

Agent Name	Created By	Template Name	Status	Kind Of Evaluation	Agent Feedback	Conversation Type	Result
Agent, 5.	Admin, 1st-Tenant	Agentenbewertung Telefon				Call	50.0
Agent, 2.	Admin, 1st-Tenant	Testbewertung				Call	40.0
Agent, 1.	Admin, 1st-Tenant	Testbewertung				Call	40.0
Agent, 5.	Admin, 1st-Tenant	Testbewertung				Call	80.0
Agent, 1.	Admin, 1st-Tenant	Agent evaluation telephone				Call	70.0













Rows per page: 50 1 - 5 of 5

Fig. 31: Evaluations - main view (example)

Depending on the configuration of the columns, the following information is displayed in the main view:

<b>Agent Name</b>	Name of the evaluated agent
<b>Created By</b>	Name of the user who has made the evaluation.
<b>Template Name</b>	Name of the template used for the evaluation.
<b>Status</b>	Shows the processing status of the evaluation.  = Evaluation has been released.  = Evaluation is a draft.  = Evaluation is obsolete.  = Based on a negative agent feedback, the evaluation is ignored in the reporting.  = Agent feedback is pending.  = Calibration is open.  = Calibration is pending.



	 = Calibration has been finished.
<i>Kind of Evaluation</i>	Shows the type of the evaluation.  = first evaluation  = re-evaluation  = reference evaluation  = calibration evaluation  = mediation evaluation
<i>Agent Feedback</i>	Status of the agent feedback.  = Agent feedback has not been activated.  = Agent feedback has not been confirmed yet.  = Agent agrees with the evaluation.  = Agent does not agree with the evaluation.  = Agent does not want to give a feedback.  = Agent feedback has been overruled. The evaluator can only overrule the agent's feedback if the agent does not agree with the evaluation.
<i>Conversation Type</i>	Shows the type of the evaluation: <ul style="list-style-type: none"> <li>• <i>Call</i> (only phone call or video call)</li> <li>• <i>Work item</i> (only screen activity)</li> <li>• <i>Chat</i></li> <li>• <i>Conversation</i> (phone call including screen activity)</li> </ul>
<i>Result</i>	Shows the result (achieved score) of the evaluation.
<i>Contains Note</i>	Shows whether the evaluation contains a note.
<i>Call ID</i>	Shows the call ID which serves to map the evaluation to the call.
<i>Creation Date</i>	Date on which the evaluation was created.
<i>Updated</i>	Date on which the evaluation was updated for the last time.

#### 4.1.2.1 Toolbar

The toolbar offers the following functions.

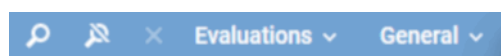






Fig. 32: Toolbar Evaluations module

	<i>Search</i>	Opens the window of the search function. The search function allows searching systematically for sets of data which meet certain criteria, see <a href="#">chapter "Search", p. 13</a> .  The icon  ( <i>Search</i> ) is displayed whenever the search has been adjusted by means of a filter.
	<i>Reset search</i>	Resets all manually entered search criteria. The search is started without manual filter settings.
	<i>Delete</i>	Function has been deactivated.
<i>Evaluations</i>	<i>View</i>	Shows the carried-out evaluation.  See <a href="#">chapter "View evaluation", p. 40</a> .
	<i>Re-Evaluate</i>	Allows a new evaluation.  See <a href="#">chapter "Re-evaluate", p. 41</a> .

	<i>Assign Mediation Evaluation</i>	Allows assigning a supervisor a mediation evaluation. By means of this mediation evaluation an agent or a session can be evaluated again independently of another supervisor. See <a href="#">chapter "Assign mediation evaluation", p. 41.</a>
	<i>Release Evaluation</i>	Function has been deactivated.
	<i>Finalize Calibration Evaluation *)</i>	Function has been deactivated.
	<i>Summary</i>	Creates a summary of the selected evaluation. See <a href="#">chapter "Create summary", p. 42.</a>
	<i>Load *)</i>	Loads the assigned session into the Replay module for replay. See <a href="#">chapter "Load session", p. 43.</a> For information about the functions of the Replay module see <a href="#">chapter "Replay module", p. 68.</a>
	<i>Print Evaluation</i>	Prints the content of the selected evaluation.
<i>General</i>	<i>Print</i>	Prints the table of the main view.
	<i>Adjust Table</i>	Opens a window in which you can adjust the following settings for the main view: <ul style="list-style-type: none"> <li>• Displayed information</li> <li>• Order of the displayed columns</li> <li>• Number of rows per page</li> </ul>
	<i>General Help</i>	By clicking on the menu item <i>General Help</i> , a description of the application you are currently viewing is opened.
	<i>Module Help</i>	By clicking on the menu item <i>Module Help</i> , a description of the module you are currently viewing is opened.

\*) These functions are only available when evaluating sessions.



In the user manual *INSPIRATIONneo - General information*, you find detailed descriptions of the default functions such as *Print*, *Adjust table* or *Help* if required.

#### 4.1.3 Detail view

The detail view contains additional information about and functions for the selected template.

Agent, 5. ×

<

Details

Agent Feedback

Assigned Session

Training Packages

>

ⓘ Help

Show Evaluation ✎

Agent	Agent, 5.
Kind of evaluation	First evaluation
Evaluator	Admin, 1st-Tenant
Creation date	22.11.2018 02:27:27
Status	Released
Release date	22.11.2018 02:27:26
Agent confirmation	Agree
Confirmation date	12.12.2018 00:27:42
Conversation type	Call
Session start time	11/20/2018 12:30:15 AM
Session end time	11/20/2018 12:30:40 AM
Session duration	12:00:25 AM
Result	50.0

Save

Reset

Fig. 33: Evaluation of an agent - detail view (example)

The detail view consists of the following tabs:

- *Details*  
Here, you can display and edit detailed information about the selected evaluation.  
See [chapter "Tab Details", p. 35](#).
- *Agent Feedback*  
Here, you can enter a feedback for your evaluation.  
See [chapter "Tab Agent Feedback", p. 38](#).
- *Assigned Session*  
Here, you can replay the session which has been used for the evaluation and save it as a [WAVE](#) or [MP3](#) file.  
See [chapter "Tab Assigned Session", p. 38](#).
- *Training Packages*  
Here, you can view training packages.  
See [chapter "Tab Training Packages", p. 39](#).

#### 4.1.3.1 Tab Details

Here, you can display and edit detailed information about the selected evaluation.

The displayed information depends on whether an agent has evaluated a session or whether it is a calibration.

<	Details	Agent Feedback	Assigned Session	Training Packages	>
					Help
Show Evaluation					
Agent	Agent, 5.				
Kind of evaluation	First evaluation				
Evaluator	Admin, 1st-Tenant				
Creation date	22.11.2018 02:27:27				
Status	Released				
Release date	22.11.2018 02:27:26				
Agent confirmation	Agree				
Confirmation date	12.12.2018 00:27:42				
Conversation type	Call				
Session start time	11/20/2018 12:30:15 AM				
Session end time	11/20/2018 12:30:40 AM				
Session duration	12:00:25 AM				
Result	50.0				

Fig. 34: Evaluation of a session - detail view (example)

You can edit an evaluation as long as it has the status *Draft* and if you have created the evaluation yourself.


1. Click on the icon  (*Edit*) to edit the evaluation. See [chapter "Edit evaluation", p. 37](#)

Depending on the type of the evaluation, the following information is available:

<b>Agent</b>	Name of the evaluated agent.
<b>Kind of evaluation</b>	Shows the type of the evaluation. Possible evaluation types: <ul style="list-style-type: none"> <li>• <i>First evaluation</i></li> <li>• <i>Re-evaluation</i></li> <li>• <i>Reference evaluation</i> (for calibrations only)</li> <li>• <i>Calibration evaluation</i> (for calibrations only)</li> </ul>
<b>Evaluator</b>	Name of the user who has created the evaluation.
<b>Creation date</b>	Date on which the evaluation was created.
<b>Status</b>	Shows the processing status of the evaluation. The following statuses are available: <ul style="list-style-type: none"> <li>• <i>Draft</i></li> <li>• <i>Released</i></li> <li>• <i>Ignored</i></li> <li>• <i>Obsolete</i></li> <li>• <i>Open</i> (for calibrations only)</li> <li>• <i>Pending</i> (for calibrations only)</li> <li>• <i>Finished</i> (for calibrations only)</li> </ul>
<b>Release date</b>	Date on which the evaluation was released.
<b>Agent confirmation</b>	Status of the agent feedback (only with activated option <i>Agent feedback activated</i> in the template).  If a template has been activated for agent feedback, then every evaluation on the basis of this template has to be confirmed by the agent who is being evaluated.

	<p>The following statuses are available:</p> <ul style="list-style-type: none"> <li>• <i>Not yet confirmed</i></li> <li>• <i>Agree</i></li> <li>• <i>Disagree</i></li> <li>• <i>Overruled</i></li> </ul>
<i>Confirmation date</i>	Date on which the agent has submitted his feedback (only with activated option <i>Agent feedback activated</i> in the template).
<i>Submission date</i>	Submission date of the evaluation (for calibrations only)
<i>Name of the calibration</i>	Name of the calibration (for calibrations only)
<i>Conversation type</i>	<p>Type of the evaluation (for calibrations and sessions only)</p> <p>The following types are available:</p> <ul style="list-style-type: none"> <li>• Call</li> <li>• Work item</li> <li>• Text</li> <li>• Chat</li> </ul>
<i>Session start time</i>	Start time of the session (for calibrations and sessions only)
<i>Session end time</i>	End time of the session (for calibrations and sessions only)
<i>Session duration</i>	Duration of the session (for calibrations and sessions only)
<i>Result</i>	Shows the result (achieved score) of the evaluation.

#### 4.1.3.1.1 Edit evaluation

1. Select the respective evaluation in the main view.
2. Click on the icon  (*Edit*).  
⇒ The window *Evaluation* appears.

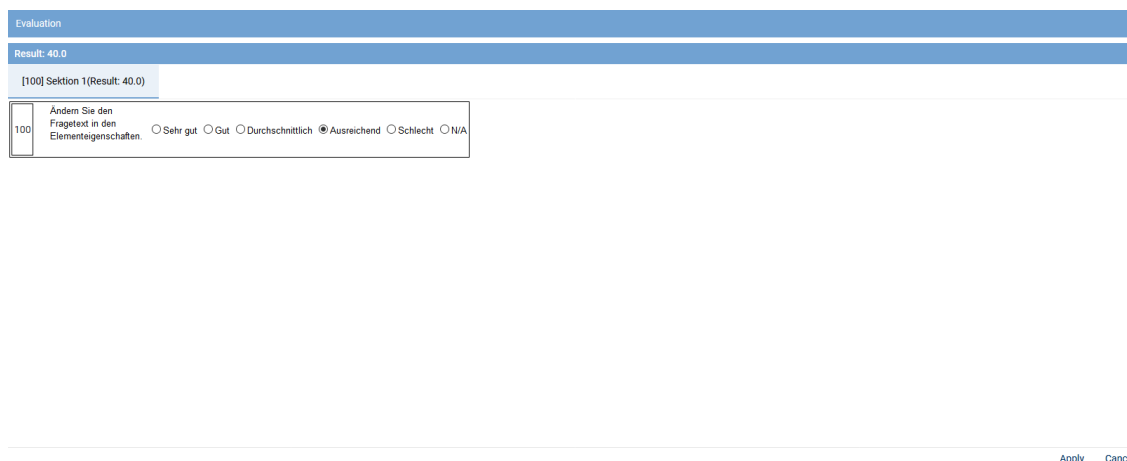




Fig. 35: Repeat evaluation

3. Complete the evaluation template accordingly.
4. To change the section in the evaluation template, click on the name of the section above the evaluation area.
5. During the evaluation you can replay the conversation in the Replay module. For information about the functions of the Replay module see [chapter "Replay module", p. 68](#).
6. To apply the evaluation, click on the button *Apply*.

7. Select whether the evaluation is supposed to be released by answering the security prompt with *Yes* or *No*.
8. To close the evaluation template, click on the button *Close*.
  - ⇒ The new re-evaluation is displayed in the table of the main view with the icon  (*Released*) in the column *Status*.
  - ⇒ The old evaluation is displayed in the table of the main view with the icon  (*Obsolete*) in the column *Status*.



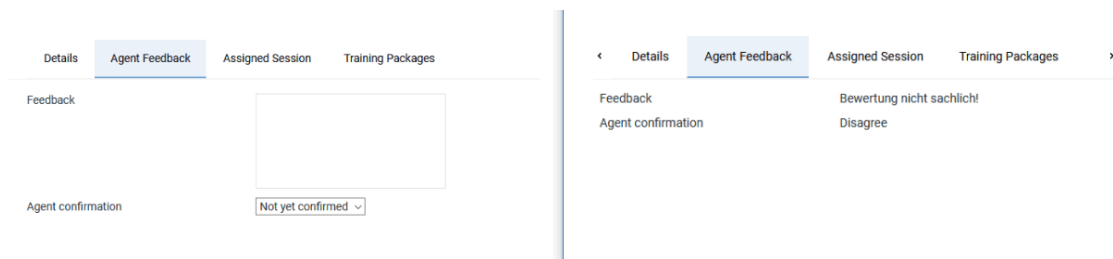
A re-evaluation by an agent can only be released by a supervisor. As long as the re-evaluation has not been released, it can be edited.

#### 4.1.3.2 Tab Agent Feedback

The tab is only displayed under the following conditions:

- The option *Enable agent feedback* has been activated in the evaluation template.
- The evaluation has been released.

Depending on the status of the evaluation (Agent feedback pending or Released), you can carry out the agent confirmation or view detailed information about the agent feedback.



Details	Agent Feedback	Assigned Session	Training Packages
Feedback	Bewertung nicht sachlich!		
Agent confirmation	Disagree		

Fig. 36: Agent feedback (example)

In general, the following information can be entered or is available:

<b>Feedback</b>	Allows entering a comment or displays the comment an agents has entered for the evaluation.
<b>Agent confirmation</b>	<p>Allows entering a status or displays the status of the agent feedback.</p> <p>The following statuses are available:</p> <ul style="list-style-type: none"> <li>• <i>Not yet confirmed</i> - The agent has not confirmed the evaluation yet.</li> <li>• <i>Agreed</i> - The agent agrees with the evaluation.</li> <li>• <i>Disagree</i> - The agent does not agree with the evaluation.</li> <li>• <i>Overruled</i> - The agent did not agree with the evaluation and was overruled by the evaluator.</li> </ul>
<b>Comment</b>	Shows the comment of the evaluator. Comments can only be entered as an explanation if an agent has been outvoted, for instance.

#### 4.1.3.3 Tab Assigned Session

Here, you can replay and save the assigned session as well as display detailed information.

Details
Agent Feedback
Assigned Session
Training Packages

Duration12:00:55 AM  
Start time11/20/2018 12:33:33 AM  
End time11/20/2018 12:34:28 AM  
CommentÄrgergespräch!

Save
Reset

Fig. 37: Assigned session - detail view (example)

#### 4.1.3.4 Tab Training Packages


Here, you can view training packages.

<
Details
Agent Feedback
Assigned Session
Training Packages
>

<
Training Package Name ⇅Agent ⇅

Training	Agent, 5.
----------	-----------

Fig. 38: Tab Training Packages (example)


**View training package**

Here, you can view a training package which is already in the selection.  
See [chapter "View training package", p. 39](#).

##### 4.1.3.4.1 View training package


1. In the tab *Training Packages*, select the training package you would like to view.

<
Details
Agent Feedback
Assigned Session
Training Packages
>

<
Training Package Name ⇅Agent ⇅

Training	Agent, 5.
----------	-----------

Fig. 39: Select training package (example)

2. Click on the icon  (*View*).  
⇒ The window *Training Package* appears.

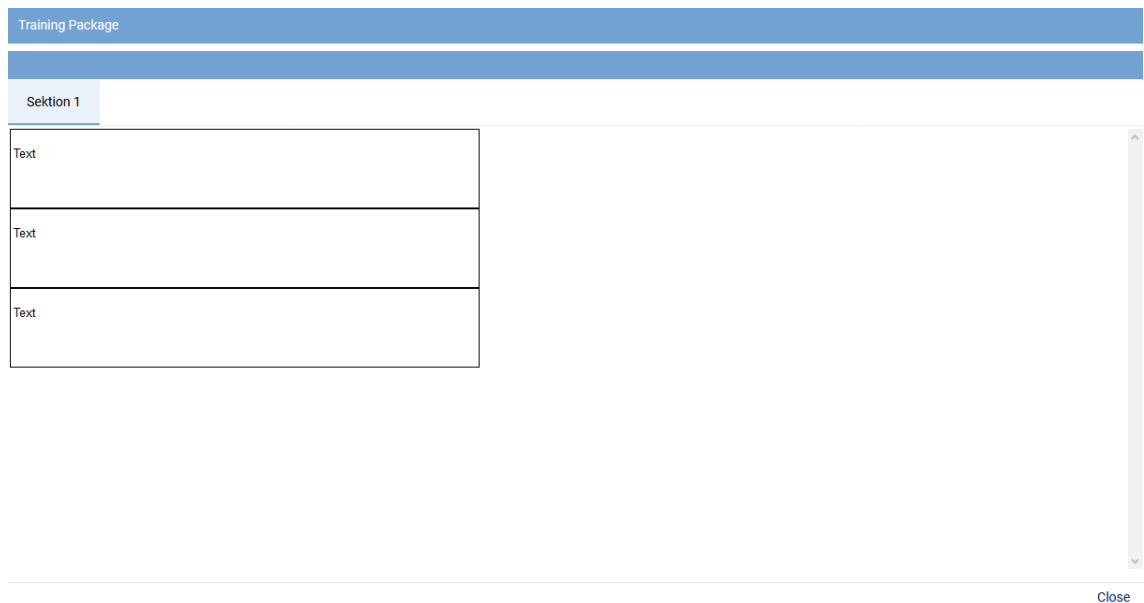


Fig. 40: View training package (example)

3. Here, you can view the training package.  
To change the section in the training package window, click on the name of the section above the training package area.
  4. To close the on-screen display, click on the button *Close*.
- The training package can be viewed regardless of its status.

#### 4.1.4

#### View evaluation


1. Select the respective evaluation in the main view.
  2. Click on the icon  (*View*).
- ⇒ The window *Evaluation* appears.



Fig. 41: View evaluation

3. Here, you can view the evaluation.  
To change the section in the Evaluations window, click on the name of the section above the evaluation area.
4. To close the evaluation, click on the button *Close*.





## 4.1.5

## Re-evaluate



Fig. 42: Repeat evaluation

1. Complete the evaluation template accordingly.
2. To change the section in the evaluation template, click on the name of the section above the evaluation area.
3. During the evaluation you can replay the conversation in the Replay module.  
For information about the functions of the Replay module see [chapter "Replay module", p. 68](#).
4. To apply the evaluation, click on the button *Apply*.
5. Select whether the evaluation is supposed to be released by answering the security prompt with *Yes* or *No*.
6. To close the evaluation template, click on the button *Close*.
  - ⇒ The new re-evaluation is displayed in the table of the main view with the icon  (*Released*) in the column *Status*.
  - ⇒ The old evaluation is displayed in the table of the main view with the icon  (*Obsolete*) in the column *Status*.

## 4.1.6

## Assign mediation evaluation

This function allows evaluating an agent or a session again independently of another supervisor. The function is only active if the option Agent feedback has been activated in the evaluation template.

1. In the main view, select the evaluation you would like to assign to a mediation evaluator.
2. Click on the menu item *Evaluations > Assign Mediation Evaluation* in the toolbar of the main view.
  - ⇒ The following window appears:

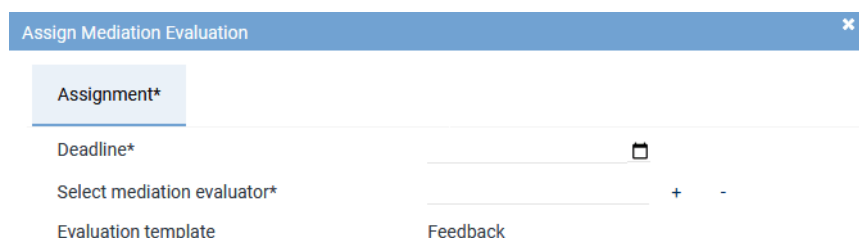
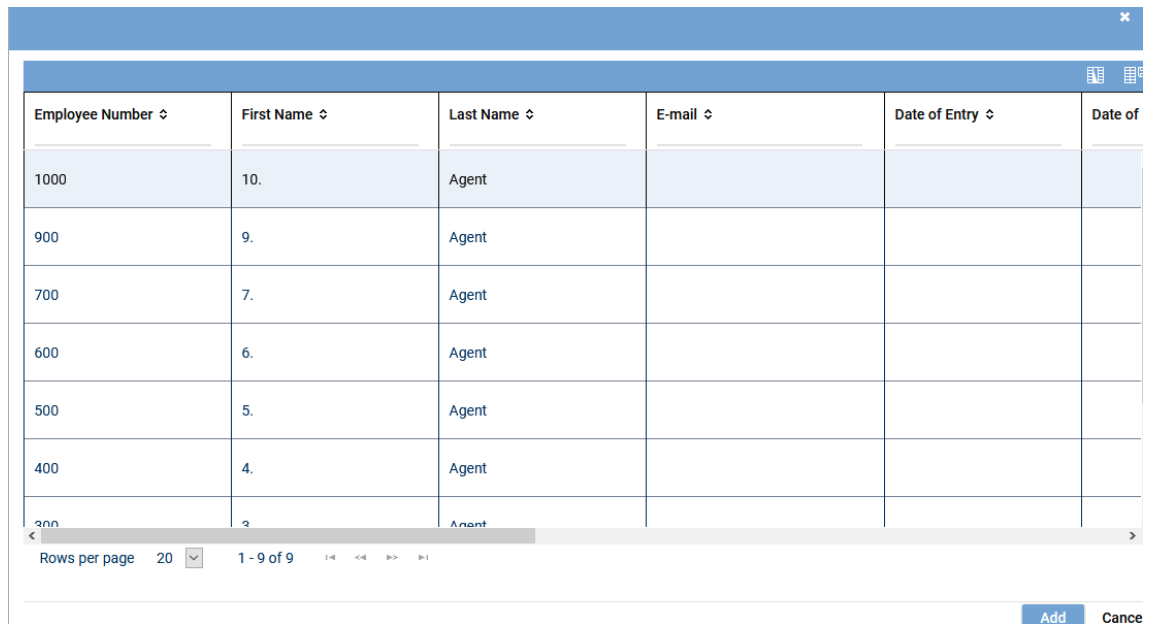


Fig. 43: Assign mediation evaluation

3. Click on the icon  and select a deadline for the mediation evaluation.

4. Click on the button **+** and select a supervisor as mediation evaluator.

⇒ The following window appears:



Employee Number	First Name	Last Name	E-mail	Date of Entry	Date of
1000	10.	Agent			
900	9.	Agent			
700	7.	Agent			
600	6.	Agent			
500	5.	Agent			
400	4.	Agent			
300	3.	Agent			

Rows per page: 20 | 1 - 9 of 9 | < << >> >

Add Cancel

Fig. 44: Add mediation evaluator

5. To add the selected supervisor as mediation evaluator, click on the button *Add*.  
To discard the selection and close the window, click on the button *Cancel*.
  6. To remove the mediation evaluator, click on the button **-**.
  7. To assign the mediation evaluation, click on the button *Assign*.  
To discard the assignment of the mediation evaluation, click on the button *Cancel*.
- ⇒ A new evaluation (mediation evaluation) is created in the Evaluations module.
- ⇒ The original evaluation is marked as *Obsolete*.

#### 4.1.7 Create summary

This function allows displaying the essential information of an evaluation in a table and printing it.




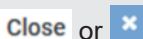

1. Select the respective evaluation in the main view.
2. Click on the menu item *Evaluations > Summary* in the toolbar of the main view.  
⇒ The window *Summary* appears.

Summary <span>×</span>						
Name	Agent evaluation phone					
Creation date	22.11.2018 06:38:41					
Created by	Admin, 1st-Tenant					
Status	Released					
	Sections	Question Groups	Questions	Severity	Answers	Points (Grade)
▼	Section 1			100		
			How well does the agent work with the voice mailing system?	100		
					Excellent	100
					Good	80
					Average	60
					Sufficient	40
					Bad	0
					N/A	0
			How well does the agent adhere to the telephone guideline?	100		
					Excellent	100
					Good	80
					Average	60
					Sufficient	40
					Bad	0
					N/A	0

Print Close

Fig. 45: Load summary (example)

The following functions are available:

	Shows the content of the section.
	Hides the content of the section.
	Prints the summary.
 or 	Closes the window <i>Summary</i> .

#### 4.1.8 Load session

This function allows loading a session that the evaluation has been created for into the Replay module and replaying it there.

1. In the main view, select the evaluation for which you would like to replay the session.
2. Click on the menu item *Evaluations > Load* in the toolbar of the main view.
3. Select one of the following options:

<b>Load All</b>	<p>The entire recorded session is loaded into the Replay module.</p> <p>If a screen recording has been saved, then the screen video is displayed in the Video Viewer of the Replay module.</p> <p>If a text message has been saved, then the SMS or SDS recording is displayed in a separate window of the Replay module.</p> <p>If a chat recording has been saved, then the chat text is displayed in the Message Viewer of the Replay module.</p> <p>If a camera recording has been saved, then the camera video is displayed in the Video Viewer of the Replay module.</p>
<b>Load Voice Recording</b>	The voice recording of the session is loaded into the Replay module.

	This option is only active if a voice recording has been saved for the selected session.
<i>Load Screen Recording</i>	<p>The screen recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a screen recording has been saved for the selected session.</p>
<i>Load Text Message</i>	<p>The text message (SMS or SDS) of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a text message has been saved for the selected session.</p>
<i>Load Chat Text</i>	<p>The chat recording of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a chat recording has been saved for the selected session.</p>
<i>Load Video</i>	<p>The camera recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a camera recording has been saved for the selected session.</p>

4. The session is loaded into the Replay module and can be replayed there.  
For information about the functions of the Replay module see [chapter "Replay module"](#), p. 68.

## 5 E-Learning module

In the E-Learning module, users can train their skills with provided learning contents.

The following modules are available:

- Training Packages module  
See [chapter "Training Packages module", p. 45](#)
- Quiz module  
See [chapter "Quiz module", p. 54.](#)
- Coaching Advisor module  
(This module is only available for users who have the right *Coaching Advisor*.)  
See [chapter "Coaching Advisor module", p. 60.](#)

Open the particular module by clicking on the respective sub-menu item in the navigation bar in the menu item *E-Learning*.

### 5.1 Training Packages module

#### 5.1.1 General

In the Training Packages module, training packages can be accepted and edited for training purposes. A training package consists of graphically and textually conditioned learning contents which allow agents to improve their skills.

The display of the Training Packages module consists of a main view (see [chapter "Main view", p. 45](#)) and a detail view (see [chapter "Detail view", p. 47](#)).

#### 5.1.2 Main view

In the main view, all saved training packages are displayed.

+ × Training Packages ▾ General ▾				
Training Package Name ↕	Agent ↕	Deadline ↕	Assignment Date ↕	Acceptance Date ↕
Training package 12/18	Agent, 4.	12/13/2018	12/11/2018 11:01:01 PM	12/11/2018 11:01:34 PM
Testpaket	Agent, 80.	12/29/2018	12/10/2018 2:39:42 AM	12/10/2018 2:39:59 AM
Vorlage 1	Agent, 80.	12/29/2018	12/09/2018 10:05:35 PM	
Trainingspaket	Agent, 80.	12/28/2018	12/09/2018 9:46:33 PM	
Testpaket	Agent, 1.	11/30/2018	11/23/2018 1:13:02 AM	11/23/2018 1:14:01 AM
Test	Agent, 80.	11/13/2024	11/21/2018 2:06:51 AM	

< 1 - 6 of 6 >> << >> >>>

Rows per page 50 ▾

Fig. 46: Training packages - main view (example)

Depending on the configuration of the columns, the following information is displayed in the main view:

Training Package Name	Name of the training package
-----------------------	------------------------------

<i>Agent</i>	Agent who has been assigned this training package
<i>Deadline</i>	Deadline of the training package
<i>Assignment Date</i>	Date on which the training package was assigned
<i>Acceptance Date</i>	Date on which the training package was accepted
<i>Status</i>	Shows the assignment state of the training package. <i>Assigned</i> = Training package has been assigned. <i>Accepted</i> = Training package has been accepted. <i>Finished</i> = Training package has been finished. <i>Not finished</i> = Training package has either not been accepted or not been finished until its deadline.
<i>Editing Date</i>	Date on which the training package was edited
<i>Created By</i>	Name of the user who has created the training package
<i>Employee Number of the Creator</i>	Employee number of the user who has created the training package
<i>Creation Date</i>	Date on which the training package was created
<i>Updated</i>	Date on which the training package was updated for the last time

### 5.1.2.1 Toolbar

The toolbar offers the following functions.

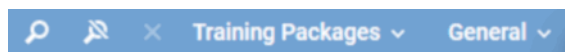






Fig. 47: Toolbar Training Packages module

	<i>Search</i>	Opens the window of the search function. The search function allows searching systematically for sets of data which meet certain criteria, see <a href="#">chapter "Search", p. 13</a> .  The icon  ( <i>Search</i> ) is displayed whenever the search has been adjusted by means of a filter.
	<i>Reset search</i>	Resets all manually entered search criteria. The search is started without manual filter settings.
	<i>Delete training package</i>	Function has been deactivated.
<i>Training Packages</i>	<i>View Training Package</i>	Opens the training package (see <a href="#">chapter "View training package", p. 49</a> ).
	<i>Accept Training Package</i>	The assigned agent can accept and open the training package with this button (see <a href="#">chapter "Accept training package", p. 50</a> ). This option is only available for the person who has been assigned the package.
	<i>Finalize Training Package</i>	The assigned agent can finalize the training package with this button (see <a href="#">chapter "Finalize training package", p. 51</a> ). This option is only available for the person who has been assigned the package.
	<i>View Evaluation</i>	Opens the evaluation in which the training package has been created (see <a href="#">chapter "View evaluation", p. 52</a> ). This option is only available if the training package has been created in the Evaluations module.
	<i>Load</i>	Loads the session that the training package has been created for into the Replay module for replay (see <a href="#">chapter "Load selected session", p. 53</a> ).

		For information about the functions of the Replay module see <a href="#">chapter "Replay module"</a> , p. 68.
		This option is only active if the training package has been created in the Sessions module.
	Print training package	Prints the selected training package.
General	Print	Prints the table of the main view.
	Adjust Table	Opens a window in which you can adjust the following settings for the main view: <ul style="list-style-type: none"> <li>• Displayed information</li> <li>• Order of the displayed columns</li> <li>• Number of rows per page</li> </ul>
	General Help	By clicking on the menu item <i>General Help</i> , a description of the application you are currently viewing is opened.
	Module Help	By clicking on the menu item <i>Module Help</i> , a description of the module you are currently viewing is opened.



In the user manual *INSPIRATIONneo - General information*, you find detailed descriptions of the default functions such as *Print*, *Adjust table* or *Help* if required.

### 5.1.3

#### Detail view

The detail view contains additional information about and functions of the selected training package.

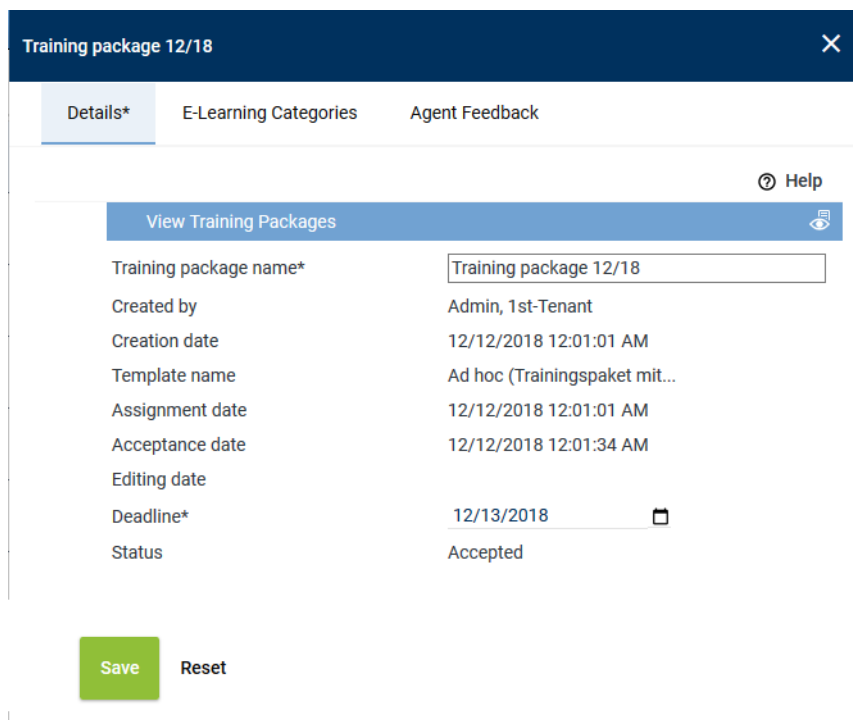


Fig. 48: Training Packages Detail view

The detail view consists of the following tabs:

- *Details*

Here, you can display detailed information about the selected training package.

See [chapter "Tab Details"](#), p. 48.

- *Categories*

Here, you can display categories for the training package.

See [chapter "Tab Categories", p. 48](#)

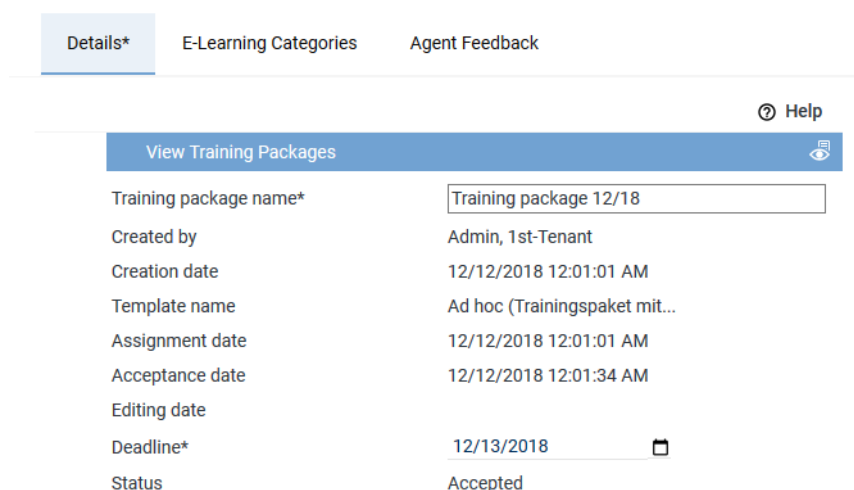
- *Agent Feedback*

Here, you can enter a feedback about the training package.

See [chapter "Tab Agent Feedback", p. 49](#).

### 5.1.3.1 Tab Details

Here, you can display detailed information about the selected training package.



The screenshot shows a web interface with three tabs: 'Details\*' (selected), 'E-Learning Categories', and 'Agent Feedback'. Below the tabs is a 'View Training Packages' section with a 'Help' icon. The details are as follows:



Training package name*	Training package 12/18
Created by	Admin, 1st-Tenant
Creation date	12/12/2018 12:01:01 AM
Template name	Ad hoc (Trainingspaket mit...
Assignment date	12/12/2018 12:01:01 AM
Acceptance date	12/12/2018 12:01:34 AM
Editing date	
Deadline*	12/13/2018 
Status	Accepted

Fig. 49: Tab Details

<i>Training package name</i>	Name of the training package
<i>Created by</i>	Name of the user who has created the training package
<i>Creation date</i>	Date on which the training package was created
<i>Template name</i>	Name of the training package template which has been used or the name of the ad hoc training package.
<i>Assignment date</i>	Date on which the training package was assigned
<i>Acceptance date</i>	Date on which the training package was accepted
<i>Editing date</i>	Date on which the training package was edited
<i>Deadline</i>	Deadline of the training package
<i>Status</i>	Shows the assignment status of the template. <i>Assigned</i> = Training package has been assigned. <i>Accepted</i> = Training package has been accepted. <i>Finished</i> = Training package has been finished. <i>Not finished</i> = Training package has either not been accepted or not been finished until its deadline.
	<i>View training package</i> Opens the training package (see <a href="#">chapter "View training package", p. 49</a> ).

### 5.1.3.2 Tab Categories

Here, you can display and edit the categories of the training package.





< Details Properties **Categories** >

E-Learning Categories

Name ↕	Comment ↕
Recording solutions	analog and digital

Fig. 50: Tab Categories

	<b>Add</b>	Here, you can add a category. See <a href="#">chapter "Add category", p. 19.</a>
	<b>Remove</b>	Here, you can remove a category. See <a href="#">chapter "Remove category", p. 20.</a>

### 5.1.3.3 Tab Agent Feedback

Here, the agent can leave a feedback about the training package. This is only possible if the agent has accepted the package and has not finalized it yet.

Details E-Learning Categories **Agent Feedback**

Feedback:

Fig. 51: Enter agent feedback

**Feedback:** Here, the agent can enter a feedback about the training package.

### 5.1.4 View training package



A training package can only be viewed by the following persons:

- Creator of the training package
- Agents who have been assigned the training package
- Superuser

1. In the main view, select the training package you would like to display.

+ × Training Packages ▾ General ▾				
Training Package Name ↕	Agent ↕	Deadline ↕	Status ↕	Created By ↕
Trainingspaket 12/18	Agent, 4.	12/13/2018	Accepted	Admin, 1st-Tenant
Testpaket	Agent, 80.	12/29/2018	Accepted	Admin, 1st-Tenant

Fig. 52: Select training package (example)

2. Click on the menu item *Training Packages > View Training Package* in the toolbar.
- ⇒ The window *Training Package* appears.



Fig. 53: View training package (example: accepted training package)

3. Here, you can view the training package.  
To change the section in the training package window, click on the name of the section above the training package area.
4. You have 2 options to finish the training package:

<b>Terminate</b>	<p>The training package is finalized.</p> <p>The button <i>Finalize</i> is only visible for the agent who has been assigned the training package. The training package has to be accepted before it can be finalized.</p>
<b>Close</b>	<p>The window <i>Training Package</i> is closed.</p> <p>If the training package has been accepted but not finalized yet, it can be viewed again later and finalized then.</p>

### 5.1.5

#### Accept training package



A training package can only be accepted by the agent to whom it has been assigned.

1. In the main view, select the training package you would like to accept.

+ × Training Packages ▾ General ▾				
Training Package Name ▾	Agent ▾	Deadline ▾	Status ▾	Created By ▾
Produkttraining	Agent, 5.	12/29/2018	Assigned	Admin, 1st-Tenant
Product training part II	Agent, 1.	12/29/2018	Assigned	Admin, 1st-Tenant

Fig. 54: Select training package (example)

2. Click on the menu item *Training Packages > Accept Training Package* in the toolbar.  
⇒ The window *Training Package* appears.

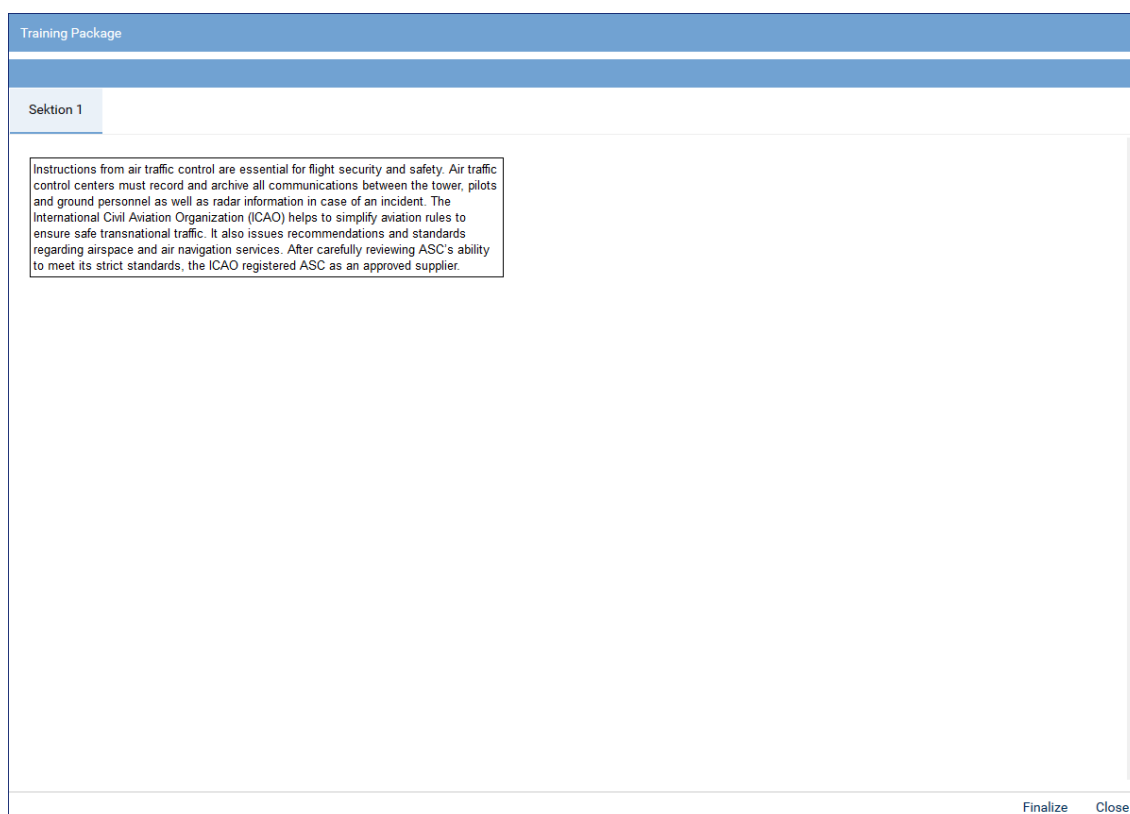


Fig. 55: View training package (example: accepted training package)

3. Here, you can view the training package.  
To change the section in the training package window, click on the name of the section above the training package area.
4. You have 2 options to finish the training package:

<i>Terminate</i>	<p>The training package is finalized.</p> <p>The button <i>Finalize</i> is only visible for the agent who has been assigned the training package. The training package has to be accepted before it can be finalized.</p>
<i>Close</i>	<p>The window <i>Training Package</i> is closed.</p> <p>If the training package has been accepted but not finalized yet, it can be viewed again later and finalized then.</p>

### 5.1.6

#### Finalize training package

A training package can only be finalized by the agent to whom it has been assigned.



A training package can only be finalized after it has been accepted (see [chapter "Accept training package", p. 50](#)).

A training package can also be finalized directly upon accepting it in the open window *Training Package*.

1. In the main view, select the training package you would like to finalize.

Training Package Name ↕	Agent ↕	Deadline ↕	Status ↕	Created By ↕
Trainingspaket 12/18	Agent, 4.	12/13/2018	Accepted	Admin, 1st-Tenant
Testpaket	Agent, 80.	12/29/2018	Accepted	Admin, 1st-Tenant

Fig. 56: Select training package (example)

- Click on the menu item *Training Packages > Finalize Training Package* in the toolbar.

### 5.1.7

#### View evaluation



This option is only available if the training package has been created and assigned in *Quality Management > Evaluations*.

This function allows viewing the evaluation of a training package created in the Evaluations module.

- In the main view, select the training package the evaluation of which you would like to display.

Training Package Name ↕	Agent ↕	Deadline ↕	Created By ↕	Assignment Date ↕
Produkttraining	Agent, 5.	12/29/2018	Admin, 1st-Tenant	12/12/2018 12:23:31 AM
Product training part II	Agent, 1.	12/29/2018	Admin, 1st-Tenant	12/12/2018 12:21:27 AM

Fig. 57: Select training package (example)

- Click on the menu item *Training Packages > View Evaluation* in the toolbar.  
⇒ The window *Evaluation* appears.

Evaluation

[100] Sektion 1

[100] Sektion 2

100

Did the agent speak clearly?

☐ Very Good
 ☐ Good
 ☒ Average
 ☐ Sufficient
 ☐ Bad
 ☐ N/A

OK

Fig. 58: Evaluations


3. Here, you can view the evaluation.  
To change the section in the Evaluations window, click on the name of the section above the evaluation area.
4. To close the window, click on the button *OK*.

### 5.1.8 Load selected session



This option is only active if the training package has been assigned/created in the Sessions module.

This function allows loading a session that the training package has been created for into the Replay module and replaying it there.

1. In the main view, select the training package for which you would like to replay the session.
2. Click on the icon  (*Load*) in the toolbar.
3. Select one of the following options:

<i>Load All</i>	<p>The entire recorded session is loaded into the Replay module.</p> <p>If a screen recording has been saved, then the screen video is displayed in the Video Viewer of the Replay module.</p> <p>If a text message has been saved, then the SMS or SDS recording is displayed in a separate window of the Replay module.</p> <p>If a chat recording has been saved, then the chat text is displayed in the Message Viewer of the Replay module.</p> <p>If a camera recording has been saved, then the camera video is displayed in the Video Viewer of the Replay module.</p>
<i>Load Voice Recording</i>	<p>The voice recording of the session is loaded into the Replay module.</p> <p>This option is only active if a voice recording has been saved for the selected session.</p>
<i>Load Screen Recording</i>	<p>The screen recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a screen recording has been saved for the selected session.</p>
<i>Load Text Message</i>	<p>The text message (SMS or SDS) of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a text message has been saved for the selected session.</p>
<i>Load Chat Text</i>	<p>The chat recording of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a chat recording has been saved for the selected session.</p>
<i>Load Video</i>	<p>The camera recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a camera recording has been saved for the selected session.</p>

4. The session is loaded into the Replay module and can be replayed there.  
For information about the functions of the Replay module see [chapter "Replay module"](#), p. 68.

## 5.2 Quiz module





### 5.2.1 General

The Quiz module can be used to check the agents' current level of knowledge.

The Quiz module consists of a main view (see [chapter "Main view", p. 54](#)) and of a detail view (see [chapter "Detail view", p. 55](#)).

### 5.2.2 Main view





In the main view, all assigned quizzes are displayed.

Quiz Name	Agent	Deadline	Created By	Status	Completion Date
Produktportfolio	Agent, 4.	12/28/2018	Admin, 1st-Tenant		
Gesprächsaufzeichnung	Agent, 4.	12/14/2018	Admin, 1st-Tenant		12/12/2018
WFO Knowledge	Agent, 4.	01/17/2019	Admin, 1st-Tenant		
Cross- und Up-Selling	Agent, 4.	12/31/2018	Admin, 1st-Tenant		

Rows per page 50 1 - 4 of 4

Fig. 59: Quiz - main view (example)

Depending on the configuration of the columns, the following information is displayed in the main view:

<b>Quiz Name</b>	Name of the quiz.
<b>Agent</b>	Name of the agent who has been assigned the quiz.
<b>Deadline</b>	Date on which the quiz has to be finalized.
<b>Status</b>	Shows the editing status of the quiz.  (Assigned) = Quiz has been assigned.  (Started) = Quiz has been started.  (Finished) = Quiz has been finished.  (Not finished) = Quiz has either not been started or not been finished until its deadline.
<b>Created By</b>	Name of the user who has created and assigned the quiz.
<b>Creation Date</b>	Date on which the quiz was saved.
<b>Updated</b>	Date on which the quiz was updated the last time.
<b>Completion Date</b>	Date on which the quiz was completed.

#### 5.2.2.1 Toolbar

The toolbar offers the following functions.

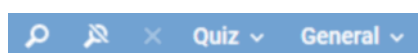







Fig. 60: Toolbar Quiz module

	<b>Search</b>	Opens the window of the search function. The search function allows searching systematically for sets of data which meet certain criteria, see <a href="#">chapter "Search", p. 13</a> .
		

		The icon  ( <i>Search</i> ) is displayed whenever the search has been adjusted by means of a filter.
	<i>Reset search</i>	Resets all manually entered search criteria. The search is started without manual filter settings.
	<i>Delete</i>	Function has been deactivated.
Quiz	<i>View</i>	Opens a window in which you can see the result of the selected quiz (see <a href="#">chapter "View quiz", p. 58</a> ).  This function is only available for finalized quizzes. To be able to view the quiz results, you additionally have to have the respective right. The rights <i>Show results to superior</i> and <i>Show results to agent</i> are configured during the assignment of a quiz (see Tab Details).
	<i>Start</i>	Starts the selected quiz (see <a href="#">chapter "Start quiz", p. 59</a> ).
	<i>Print Quiz</i>	Prints the selected quiz.
General	<i>Print</i>	Prints the table of the main view.
	<i>Adjust Table</i>	Opens a window in which you can adjust the following settings for the main view: <ul style="list-style-type: none"> <li>• Displayed information</li> <li>• Order of the displayed columns</li> <li>• Number of rows per page.</li> </ul>
	<i>General Help</i>	By clicking on the menu item <i>General Help</i> , a description of the application you are currently viewing is opened.
	<i>Module Help</i>	By clicking on the menu item <i>Module Help</i> , a description of the module you are currently viewing is opened.

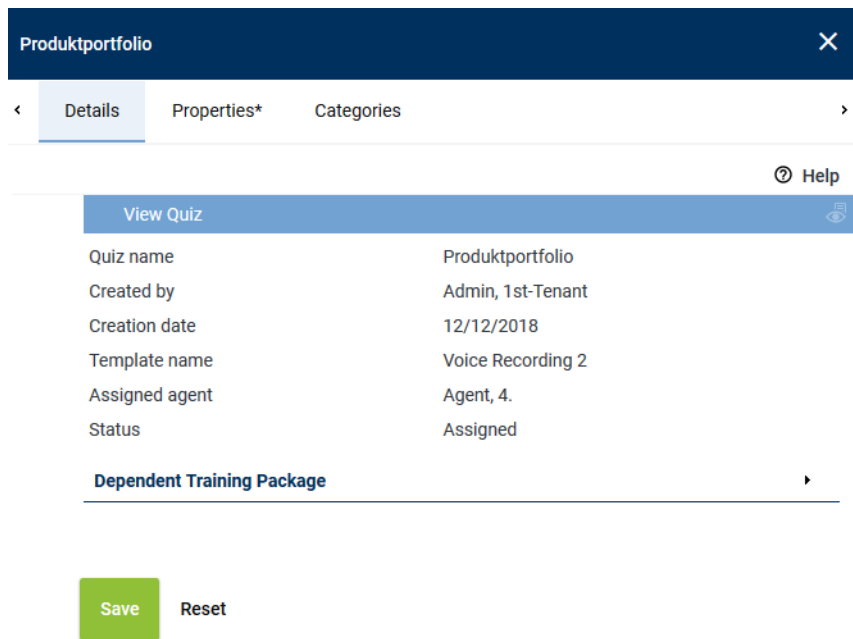


In the user manual *INSPIRATIONneo - General information*, you find detailed descriptions of the default functions such as *Print*, *Adjust table* or *Help* if required.

### 5.2.3

#### Detail view

The detail view contains additional information about and functions of the selected quiz.



**Produktportfolio** ✕

< **Details** Properties\* Categories >

🔗 Help

**View Quiz** 📄

Quiz name	Produktportfolio
Created by	Admin, 1st-Tenant
Creation date	12/12/2018
Template name	Voice Recording 2
Assigned agent	Agent, 4.
Status	Assigned

**Dependent Training Package** ▶

**Save** **Reset**

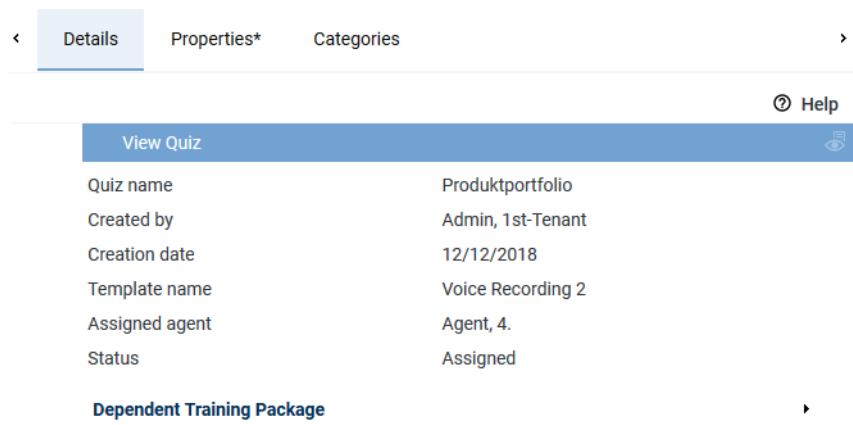
Fig. 61: Quiz - detail view

The detail view consists of the following tabs:

- **Details**  
Here, you can view detailed information about the selected quiz.  
See [chapter "Tab Details", p. 56](#).
- **Properties**  
Here, you can display and edit the properties of the selected quiz.  
See [chapter "Tab Properties", p. 57](#).
- **Categories**  
Here, you can add or remove categories.  
See [chapter "Tab Categories", p. 58](#)

### 5.2.3.1 Tab Details

Here, you can view detailed information about the selected quiz.



< **Details** Properties\* Categories >

🔗 Help

**View Quiz** 📄

Quiz name	Produktportfolio
Created by	Admin, 1st-Tenant
Creation date	12/12/2018
Template name	Voice Recording 2
Assigned agent	Agent, 4.
Status	Assigned

**Dependent Training Package** ▶

Fig. 62: Tab Details



<i>Quiz name</i>	Name of the quiz.
<i>Created by</i>	Name of the user who has assigned the quiz test.
<i>Creation date</i>	Date on which the quiz was saved.
<i>Template name</i>	Name of the quiz template.
<i>Assigned agent</i>	Name of the agent who has been assigned the quiz.
<i>Status</i>	Shows the processing status of the quiz test. <i>Assigned</i> = Quiz has been assigned. <i>Started</i> = Quiz has been started. <i>Finished</i> = Quiz has been finished. <i>Not finished</i> = Quiz has either not been started or not been finished until its deadline.
<i>Completion date</i>	Date on which the quiz was completed.
<i>Duration</i>	Time needed for the quiz test. To display the time, the quiz test has to have been started or finalized.
<i>Result</i>	Result of the quiz test. The result of the quiz test can only be viewed if the appropriate right has been selected during the assignment of the quiz test.

### Group field Dependent Training Package

Dependent Training Package	
Training package name	Produktschulung
Training package template	Produktschulung
Deadline of the training package	12/30/2018
Total score	30

Fig. 63: Group field Dependent Training Package

<i>Training package name</i>	Name of training package
<i>Training package template</i>	Name of the training package template.
<i>Deadline of the training package</i>	Date on which the training package has to be finalized.
<i>Total score</i>	Total score of the quiz test.

#### 5.2.3.2

### Tab Properties

<div> <div>&lt;</div> <div>Details</div> <div>Properties</div> <div>Categories</div> <div>&gt;</div> </div>	
Deadline	12/14/2018
Show results to superior	No
Show results to agent	Direct
Repeatable/time limit	Repeatable

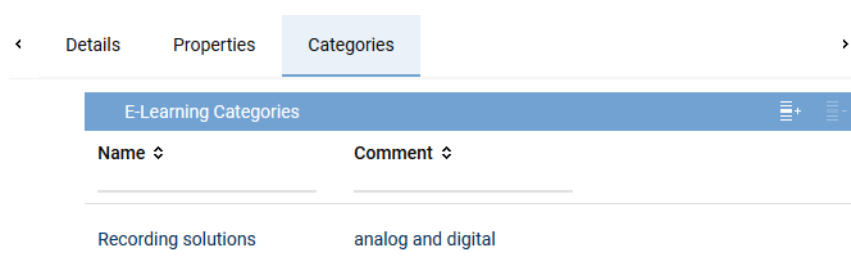
Fig. 64: Tab Properties

<i>Deadline</i>	Shows the date on which the quiz has to be finalized.
<i>Show results to superior</i>	Shows whether the results are visible for the superior.

	<p>Yes = Results are visible for the superior. No = Result are not visible for the superior.</p>
<i>Show results to agent</i>	<p>Shows whether the results are visible for the agent.</p> <ul style="list-style-type: none"> <li>• <i>Never</i> = The results are not visible for the agent.</li> <li>• <i>Directly</i> = The results are visible for the agent in a pop-up window after completing the quiz test.</li> <li>• <i>Deadline</i> = The results are visible for the agent after the entered deadline.</li> </ul>
<i>Repeatable/time limit</i>	<p>Shows whether the quiz is repeatable.</p> <ul style="list-style-type: none"> <li>• <i>Not repeatable</i> = The quiz is not repeatable.</li> <li>• <i>Repeatable</i> = The quiz can be repeated as often as necessary before the deadline.</li> </ul> <p>Shows whether there is a time limit for the completion of the quiz.</p> <ul style="list-style-type: none"> <li>• <i>No time limit</i> = There is no time limit for the completion of the quiz.</li> <li>• <i>Time limit</i> = There is a time limit for the completion of the quiz.</li> </ul>

### 5.2.3.3 Tab Categories

Here, you can display categories.



E-Learning Categories	
Name ↕	Comment ↕
Recording solutions	analog and digital

Fig. 65: Tab Categories

### 5.2.4 View quiz



A quiz can only be viewed if the appropriate right has been selected during the assignment of the quiz test.

The quiz can only be displayed if it has been completed.

1. In the main view, select the quiz you would like to display.
2. Click on the menu item *Quiz > View* in the toolbar.  
⇒ The window *Quiz* appears.

Quiz WFO Knowledge		
Created By: Admin, 1st-Tenant Creation Date: 12/12/2018	Name: Gesprächsaufzeichnung Repeatable: Yes	Time Limit: No

Sektion 1 (Result: 0.0)

Which application(s) can be used to control the recording in connection with the EVOLUTIONneo?

☐ SCREENrecording
 ☒ WEBplay
 ☐ POWERplay
 ☐ ADI
 ☐ SCREENscan

Close

Fig. 66: View quiz (example)

- To change the section in the quiz, click on the name of the section above the quiz area.
- To close the window *Quiz*, click on the button *Close*.

### 5.2.5

#### Start quiz

- In the main view, select the quiz you would like to start.
- Click on the menu item *Quiz > Start* in the toolbar.
  - ⇒ The window *Quiz* appears.
  - If a time limit has been activated, a countdown of the remaining time is displayed in top right corner of the window *Quiz*.

Quiz WFO Knowledge		
Created By: Admin, 1st-Tenant Creation Date: 12/12/2018	Name: WFO Knowledge Repeatable: Yes	Time Limit: No

Sektion 1

Which application(s) can be used to control the recording in connection with the EVOLUTIONneo?

☐ SCREENrecording
 ☐ WEBplay
 ☐ POWERplay
 ☐ ADI
 ☐ SCREENscan

Finalize Quiz   Continue Later   Cancel

Fig. 67: Quiz (example)

3. Answer the questions of the quiz.  
To change the section in the quiz, click on the name of the section above the quiz area.
4. Finalize the quiz by clicking on one of the following buttons:

<i>Finalize Quiz</i>	The quiz is finalized and assessed.
<i>Continue Later</i>	The entries are saved. You can continue working on the quiz at a later moment. <b>NOTICE!</b> If a time limit has been selected for the quiz, the button is not available.
<i>Cancel</i>	The quiz is canceled. The entries are not saved. You can start the quiz once again at a later moment. <b>NOTICE!</b> If a time limit has been selected for the quiz, the button is not available.

### 5.3 Coaching Advisor module

#### 5.3.1 General

The Coaching Advisor module contains sessions which can exclusively be used as training material. Sessions cannot be evaluated in this module.

In the Coaching Advisor module, training sessions and coaching advisor sessions are displayed.

#### Coaching advisor sessions (CA sessions):

CA sessions are recorded by means of the application *CLIENTcommand*, see user manual *CLIENTcommand*. They are displayed in the Coaching Advisor module only and can only be replayed there, too. CA sessions allow agents to simulate conversation scenarios among each other and record them as exemplary sessions. These sessions are subsequently available in the Coaching Advisor module. CA sessions are used exclusively as personal training material and are therefore filtered from all other modules which process and display sessions. They are only visible for the agent who has recorded the sessions and for users with the authorization *Can see all coaching advisor sessions*. In contrast to the training sessions, CA sessions are not available for evaluation.

CA sessions can only be recorded by agents who have the right *Coaching Advisor*.

#### Training sessions

Training sessions are actual sessions which have been tagged by a supervisor as training sessions in the Sessions module and assigned to one or several agents, see user manual *INSPIRATIONneo Sessions module*. These sessions are copied into the Coaching Advisor module and are visible for those agents only to whom they have been assigned.

#### It holds true for both session types that:

If agents have the required function rights, they can make their own CA sessions and training sessions available to other users, too, see [chapter "Release session", p. 66](#).

Open the Coaching Advisor module by clicking on the sub-menu item *Coaching Advisor* in the menu item E-Learning module in the navigation bar.

#### 5.3.2 Main view

In the main view, all available CA sessions and training sessions are displayed.

Conversation Type	Coaching Advisor Session	Training Session	Released	Session Start Time	Session End Time	Session Duration
Call	✗	✓	✓	11/20/2018 12:33:33 AM	11/20/2018 12:34:28 AM	00:00:55:639
Call	✗	✓	✓	11/20/2018 12:29:59 AM	11/20/2018 12:30:27 AM	00:00:28:321
Call	✗	✓	✓	11/20/2018 12:27:59 AM	11/20/2018 12:29:07 AM	00:01:08:213
Call	✗	✓	✓	11/20/2018 12:19:32 AM	11/20/2018 12:21:22 AM	00:01:49:092
Call	✗	✓	✓	11/20/2018 12:19:19 AM	11/20/2018 12:19:47 AM	00:00:28:333

Rows per page 50 1 - 5 of 5

Fig. 68: Coaching Advisor - main view (example)

Depending on the configuration of the columns, the following information is displayed in the main view:

<b>Conversation type</b>	Displays the type of the conversation. ☎ = call (only audio) 💻 = work item (only video) ✉ = text
<b>Coaching Advisor Session</b>	Shows whether the session is a coaching advisor session. This session is only visible in the Coaching Advisor module. ✓ = coaching advisor session ✗ = not a coaching advisor session
<b>Training Session</b>	Shows whether the session is a training session. This session has been defined as a training session in the Sessions module and copied into the Coaching Advisor module. ✓ = training session ✗ = no training session
<b>Released</b>	Shows whether the session is visible for other users and whether it has been released for replay. ✓ = released ✗ = not released
<b>Session Start Time</b>	Start time of the session
<b>Session End Time</b>	End time of the session
<b>Session Transfers</b>	Number of session transfers
<b>Session Duration</b>	Duration of the session
<b>Call Direction</b>	Call direction of the session ➡ = incoming ➠ = outgoing ↔ = unknown
<b>Conversation Direction</b>	Conversation direction of the session. • <i>Internal</i> • <i>Unknown</i>
<b>Agent</b>	Name of the agent who has recorded the session.
<b>Comment</b>	Shows the comments about the session in text.

<i>Hold Time</i>	Shows how long the caller was "on hold".
<i>Wrap-up Time</i>	Time needed for the post-editing.
<i>Creation Date</i>	Date on which the session was saved.
<i>Updated</i>	Date on which the session was updated for the last time.

### 5.3.2.1 Toolbar

The toolbar offers the following functions.

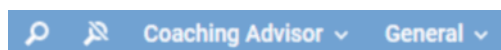






Fig. 69: Coaching Advisor module - toolbar

	<i>Search</i>	Opens the window of the search function. The search function allows searching systematically for sets of data which meet certain criteria, see <a href="#">chapter "Search", p. 13</a> .  The icon  ( <i>Search</i> ) is displayed whenever the search has been adjusted by means of a filter.
	<i>Reset search</i>	Resets all manually entered search criteria. The search is started without manual filter settings.
	<i>Delete</i>	Function has been deactivated.
<i>Coaching Advisor</i>	<i>Load</i>	Loads the selected session into the Replay module for replay.  See <a href="#">chapter "Load session", p. 65</a> .  For information about the functions of the Replay module see <a href="#">chapter "Replay module", p. 68</a> .
	<i>Release Session</i>	The selected session is released and can thus be re-played (see <a href="#">chapter "Release session", p. 66</a> ).
	<i>Lock Session</i>	The selected session is locked and thus cannot be re-played (see <a href="#">chapter "Lock session", p. 66</a> ).
	<i>General</i>	
	<i>Print</i>	Prints the table of the main view.
	<i>Adjust Table</i>	Opens a window in which you can adjust the following settings for the main view: <ul style="list-style-type: none"> <li>• Displayed information</li> <li>• Order of the displayed columns</li> <li>• Number of rows per page</li> </ul>
	<i>General Help</i>	By clicking on the menu item <i>General Help</i> , a description of the application you are currently viewing is opened.
	<i>Module Help</i>	By clicking on the menu item <i>Module Help</i> , a description of the module you are currently viewing is opened.



In the user manual *INSPIRATIONneo - General information*, you find detailed descriptions of the default functions such as *Print*, *Adjust table* or *Help* if required.

### 5.3.3 Detail view

The detail view contains additional information about and functions of the selected session.

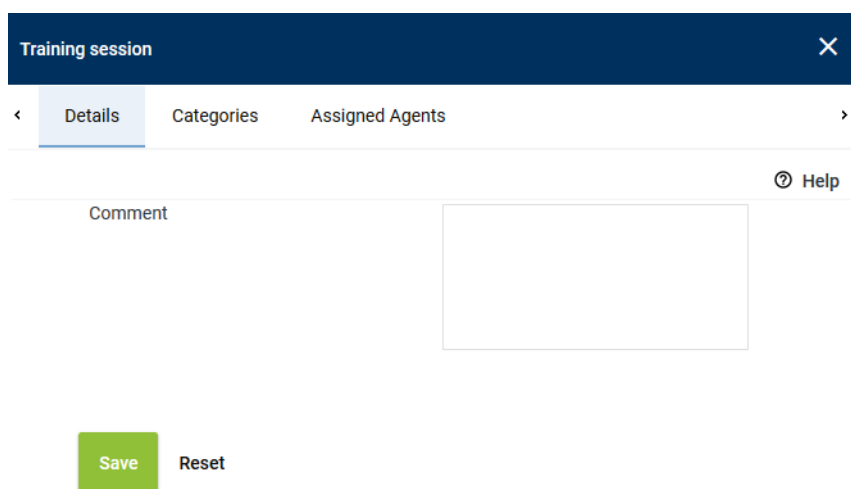


Fig. 70: Coaching Advisor module - detail view

The detail view consists of the following tabs:

- **Details**  
Here, you can display and edit detailed information about the selected session.  
See [chapter "Tab Details", p. 63](#).
- **Categories**  
Here, you can assign training or session categories to the selected session.  
See [chapter "Tab Categories", p. 63](#)
- **Assigned Agents** (only in training sessions)  
Here, you can see which agents have been assigned to the selected session. This tab is available for training sessions only and only visible for users with the authorization *Can see training sessions*.  
See [chapter "Tab Assigned Agents", p. 65](#).

### 5.3.3.1 Tab Details

Here, you can display a comment for the session.

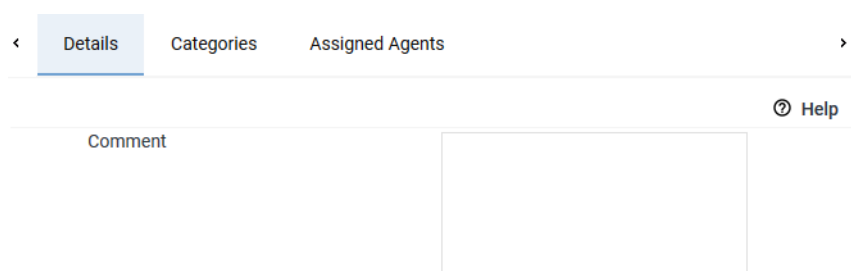


Fig. 71: Tab Details

### 5.3.3.2 Tab Categories

Here, you can display and edit the categories of the session.

Details **Categories** Assigned Agents



Session Categories	
Name ↕	Comment ↕
Vertragsabschluss	

E-Learning Categories	
Name ↕	Comment ↕
Sales	

Fig. 72: Tab Categories

Here, you can assign session categories and training categories to the session.

	<i>Add</i>	Opens a window in which you can add new categories (see <a href="#">chapter "Assign category", p. 64</a> ).
	<i>Remove</i>	Removes the selected category from the list.

### 5.3.3.2.1 Assign category

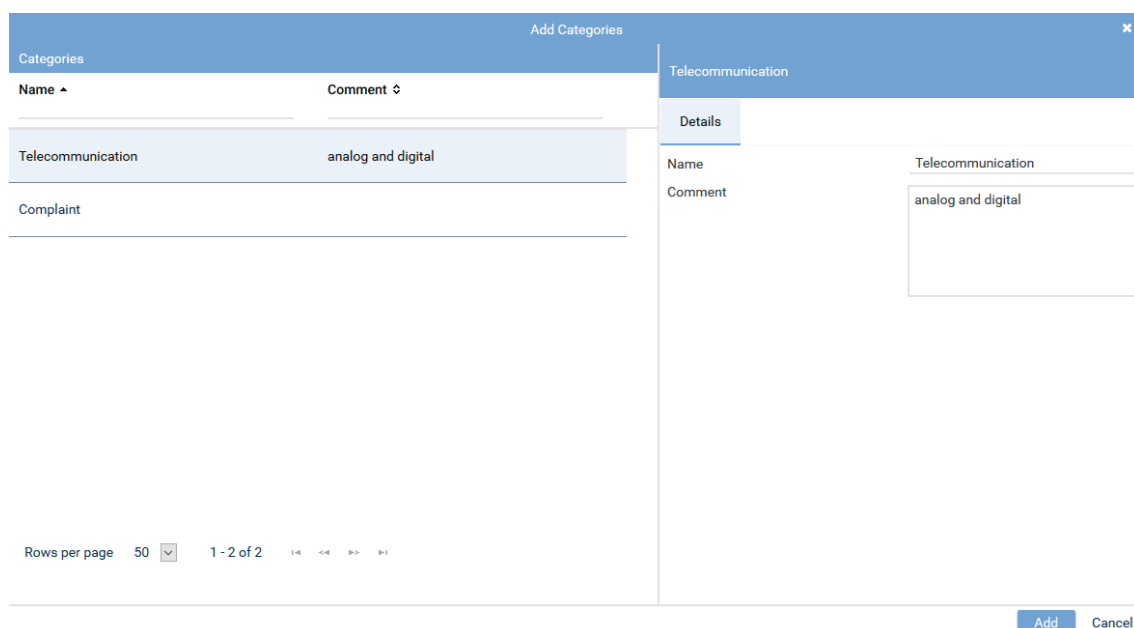
- To assign categories, click on the icon  (*Add*).

Name ↕	Comment ↕
Telecommunication	analog and digital

Fig. 73: Add categories

- Select one or several categories from the list.  
To select several categories or to revoke the selection, click on the respective line while holding the [Ctrl] key down.





Name	Comment
Telecommunication	analog and digital
Complaint	

Rows per page 50 1 - 2 of 2

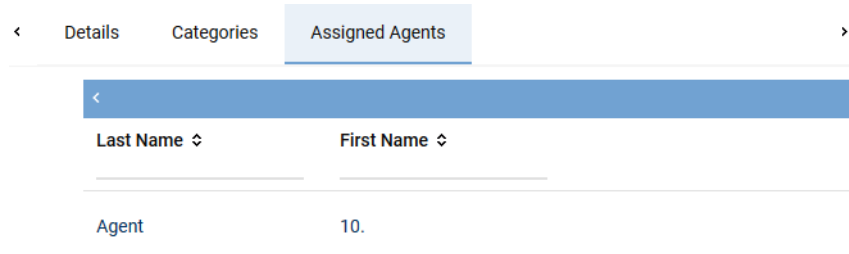
Add Cancel

Fig. 74: Select categories

- To add the selected categories, click on the button *Add*.  
To discard the selection and close the window, click on the button *Cancel*.

### 5.3.3.3 Tab Assigned Agents

Here, you can see which agents have been assigned to the session. Agents can only be assigned to sessions in the Sessions module.




Last Name	First Name
Agent	10.

Fig. 75: Tab Assigned Agents

### 5.3.4 Load session

This function allows loading sessions into the Replay module and replaying them there.

- In the main view, select the session you would like to replay.
- Click on the icon  (*Load*) in the toolbar.
- Select one of the following options:

<b>Load All</b>	<p>The entire recorded session is loaded into the Replay module.</p> <p>If a screen recording has been saved, then the screen video is displayed in the Video Viewer of the Replay module.</p> <p>If a text message has been saved, then the SMS or SDS recording is displayed in a separate window of the Replay module.</p>
-----------------	---

	<p>If a chat recording has been saved, then the chat text is displayed in the Message Viewer of the Replay module.</p> <p>If a camera recording has been saved, then the camera video is displayed in the Video Viewer of the Replay module.</p>
<i>Load Voice Recording</i>	<p>The voice recording of the session is loaded into the Replay module.</p> <p>This option is only active if a voice recording has been saved for the selected session.</p>
<i>Load Screen Recording</i>	<p>The screen recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a screen recording has been saved for the selected session.</p>
<i>Load Text Message</i>	<p>The text message (SMS or SDS) of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a text message has been saved for the selected session.</p>
<i>Load Chat Text</i>	<p>The chat recording of the session is loaded into the Message Viewer of the Replay module.</p> <p>This option is only active if a chat recording has been saved for the selected session.</p>
<i>Load Video</i>	<p>The camera recording of the session is loaded into the Video Viewer of the Replay module.</p> <p>This option is only active if a camera recording has been saved for the selected session.</p>

- The session is loaded into the Replay module and can be replayed there.  
For information about the functions of the Replay module see [chapter "Replay module", p. 68](#).



A conversation can also be loaded into and replayed in the Replay module by double-clicking on the element in the main view.

### 5.3.5

#### Release session



To be able to release a locked session, you have to have the respective right.

This function allows releasing a locked session for other users.

- In the main view, select the session you would like to release.
  - Click on the menu item *Coaching Advisor > Release Session* in the toolbar.
- ⇒ The session is visible for all users who have at least one function right to administrate or see CA sessions or training sessions.

If a CA session has been created or released, an internal notification is sent to all users who are allowed to access the Coaching Advisor module. The message is displayed in the Notifications module of the application Portal.



Every user who can see the session has the right to lock the session again, see [chapter "Lock session", p. 66](#).

### 5.3.6

#### Lock session



To be able to lock a released session, you have to have the respective right.

This function allows locking a released session. If you lock a session, it remains visible for the users but it cannot be replayed anymore.

1. In the main view, select the session you would like to lock.
  2. Click on the menu item *Coaching Advisor > Lock Session* in the toolbar.
- ⇒ The session cannot be replayed by other users anymore.



Every user who can see the session has the right to release the session again, see [chapter "Release session", p. 66](#).

## 6

## Replay module

The Replay module serves to replay conversations. Conversations which are supposed to be replayed must be selected in the main view and loaded into the Replay module.

If conversations with screen or camera recordings are loaded into the Replay module, the window of the Video Viewer opens automatically for replaying the [video recording](#), see [chapter "Video Viewer", p. 82](#). The replay functions are executed synchronously for the conversation in the Replay module and for the video recording in the Video Viewer.

If conversations with chat texts or text messages (SMS or SDS) are loaded into the Replay module, the window of the Message Viewer opens automatically for displaying the chat texts or the text messages recording, see [chapter "Message Viewer", p. 84](#).



Fig. 76: Welcome screen (example)



1	Replay bar	Shows the loaded conversations, see <a href="#">chapter "Replay bar", p. 68</a> .
2	Functionality bar	Contains functionalities for the loaded conversations in the replay bar, see <a href="#">chapter "Functionality bar", p. 72</a> .

The configured settings in the functionality bar of the Replay module such as e. g. *Expanded view*, *Simple view*, *Lock element* etc., are automatically saved for the logged-in user. The settings of the Replay module are also applied when used in other modules or after a logoff/login.

## 6.1

## Replay bar

The replay bar shows the loaded conversations.

In the replay bar, there are 2 different views: the full view and the compressed view. To switch the view, go to the functionality bar on the right and click on the icon  (Switch to full view) or  (Switch to compressed view).

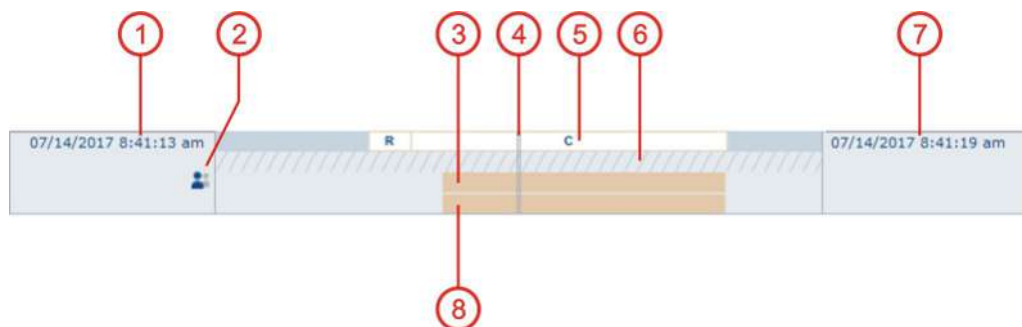


Fig. 77: Replay bar in full view

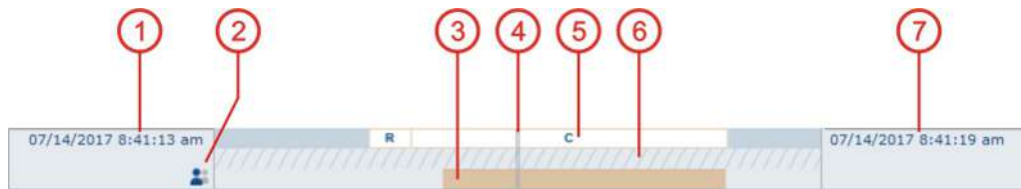







Fig. 78: Replay bar in compressed view

- |   |  |
|---|--|
| 1 | Shows the start time of the loaded conversation.<br>If several conversations have been loaded in 1 track, the start time of the earliest conversation is displayed here.   |
| 2 | Displays information about the conversation participants.<br>The information is only visible when the replay bar is displayed in full view.<br><br> = internal participants<br> = external participants<br> = mixed track with internal and external participants<br> = unknown participants<br> = screen recording<br><br>To display the phone numbers of the participants in one track, move the mouse cursor across the participants icon. |
| 3 | Shows track 1 of a loaded conversation. For further information see <a href="#">chapter "Display of the loading states", p. 70</a> .   |
| 4 | Displays the replay position.<br>There are two options to change the current replay position of the loaded conversation:<br>1. Click on the respective position with the mouse cursor.<br>2. Click on a track, hold the mouse key down and drag it to the required position.   |
| 5 | Displays the sections of a conversation.<br>The following sections are possible: <ul style="list-style-type: none"> <li>• R = Ringing (a connection is being established)</li> <li>• C = Connected (at least 2 participants are calling each other)</li> <li>• H = Hold (a participant is on hold)</li> <li>• Q = Queued (a participant is being queued)</li> <li>• W = Wrap-up (wrap-up time)</li> </ul>  |
| 6 | Shows tagging and audio analysis data (e. g. found keywords).<br>The line is only displayed if information is available.   |
| 7 | Shows the end time of the loaded conversation.<br>If several conversations have been loaded in 1 track, the end time of the last conversation is displayed here.   |
| 8 | Shows track 2 of a loaded conversation. For further information see <a href="#">chapter "Display of the loading states", p. 70</a> .   |

### 6.1.1 Full view

In the full view, all tracks for voice and screen recording which belong to the loaded conversation are displayed in the replay bar of the Replay module.

When replaying stereo recordings with several internal participants, an echo effect occurs because the voices of some participants have been recorded several times. To avoid the echo effect, tracks with double recording have to be muted.

### 6.1.2 Compressed view

In the compressed view, no individual tracks for voice and screen recording are displayed in the replay bar of the Replay module. All recordings of a loaded conversation are combined in one group within one track.

In the compressed view, double recordings are suppressed automatically to avoid echo effects. If errors occur during recording, display the replay bar in full view and mute the single tracks manually.

### 6.1.3 Display of the loading states

The loaded conversation is assigned a basic color from a defined color palette.

The replay bar of the conversation shows its loading state. In the following, you find a description of the possible loading states.

1. Basis color (e. g. light brown) = Meta data loaded completely.  
⇒ The conversation can be replayed.



Fig. 79: Metadata loaded completely

2. Empty = Metadata for the recording are missing.  
⇒ The conversation cannot be replayed.



Fig. 80: Metadata for the recording is missing

3. Red-stripes basic color (only in full view) = Audio data of the recording is defective.  
⇒ The conversation cannot be replayed.



Fig. 81: Defective packet in the metadata of the recording (full view)

4. Red dotted basic color (only in full view) = Packet in the meta data of the recording is missing.  
⇒ The conversation cannot be replayed.



Fig. 82: Missing packet in the metadata of the recording (full view)

5. Red exclamation mark (only in compressed view) = Audio data of the recording is defective or packet in the metadata of the recording is missing.  
For a more precise specification of the diagram change to the full view.  
⇒ The conversation cannot be replayed.



Fig. 83: Defective or missing packet in the metadata of the recording (compressed view)

6. Basic color, light (e. g. ocher, light) = Data buffer empty.  
Basic color (e. g. ocher) = Data buffer loaded.  
⇒ The conversation can be replayed. An empty data buffer is reloaded automatically. If the server connection is slow, the replay may stop. As soon as the data buffer has been reloaded, the replay continues.



Fig. 84: Data buffer empty/loaded

7. Red = Data buffer not loaded completely.

⇒ The conversation is defective and cannot be replayed.

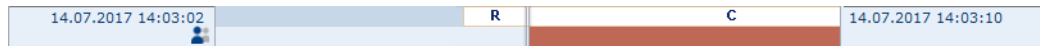


Fig. 85: Data buffer not loaded completely.

8. Basis color (e. g. light brown) = Meta data loaded completely.

Red = Data buffer not loaded completely.

⇒ In the basic color section, the conversation can be replayed.

⇒ In the red section, the conversation is defective and cannot be replayed.

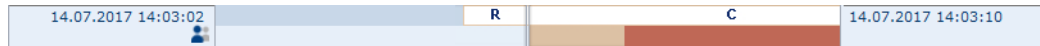


Fig. 86: Data buffer not loaded completely.

9. Purple = Packet is muted during the recording.

⇒ The conversation can be replayed. There is nothing to be heard since no audio data has been recorded. Packets which have once been muted are muted permanently and cannot be changed afterwards.

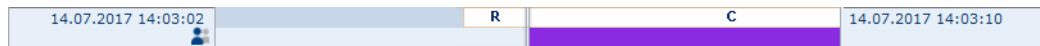


Fig. 87: Packet is muted during the recording.

10. Basis color (e. g. light brown) = Meta data loaded completely.

Purple, light = Conversation section muted

⇒ The conversation can be replayed. In the muted conversation section, silence is replayed. The muted conversation section can be deleted so that the audio data can be replayed.



Fig. 88: Conversation section muted

11. Gray = The recording contains data which is not supported.

⇒ The conversation cannot be replayed.

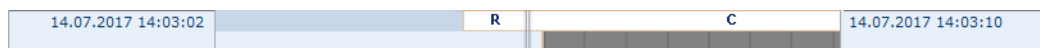


Fig. 89: The recording contains data which is not supported.

12. Black = Recording blocked.

⇒ The conversation cannot be replayed due to a missing license during recording.



Fig. 90: Recording blocked

#### 6.1.4 Display of detected emotions

If an emotion detection job has found emotions in the conversation, they are displayed in the loaded conversation with color markings. The position and length of the color markings mirror the occurrence and duration of the sentiment in the conversation.



Fig. 91: Emotions detected in a conversation (example)

In the following, you find a description of the possible color markings:

- Light blue indicates sections of silence.

- Red indicates high-volume sections.
- Yellow indicates sections of cross talk or of massive cross talk.
- Green indicates unsuspecting audio sections.

### 6.1.5 Displaying spotted keywords

If a keyword spotting job has found keywords in the conversation, they are displayed in the loaded conversation as black triangles. The position and length of the triangles mirror the occurrence and duration of the keyword in the conversation.



Fig. 92: Spotted keywords in a conversation (example)

If the replay reaches the triangle, a replay information with the details of the spotted keyword is displayed.










Fig. 93: Replay information with details of spotted keyword (example)

## 6.2 Functionality bar
















The functionality bar contains functionalities for the loaded conversations in the replay bar.









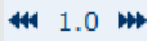






### 6.2.1 Icons

In the following, you find a description of the icons.

	<i>Play/ Pause</i>	Starts the replay. If several conversations have been loaded into the Replay module, the conversations may be replayed in parallel if the recording times overlap.
		Pauses the replay.
	<i>Stop</i>	Stops the replay.
	<i>Rewind</i>	Jumps back 5 seconds from the current replay position.
	<i>Back</i>	Jumps to the start of the current or of the previous conversation.
	<i>Fast-forward</i>	Jumps ahead 5 seconds from the current replay position.
	<i>Next</i>	Jumps to the start of the next conversation.



	<i>Lock element</i>	Shows that the lock for the Replay module has been deactivated. As a result, several conversations can be loaded into the Replay module.  <b>Note:</b> In principle, you can load several video recordings into the Video Viewer. However, you can only replay one of them at any given moment.
		Shows that the lock for the Replay module has been activated. As a result, only one conversation can be loaded into the Replay module.
	<i>Reconnect to the replay component</i>	Refreshes the server connection.
	<i>Display video window</i>	Shows the Video Viewer in the main view of the application.
	<i>Hide video window</i>	Shows the main view of the application. The Video Viewer integrated into the main view is hidden.
	<i>Detach Video Viewer</i>	Displays the Video Viewer in its own window.
	<i>Attach Video Viewer</i>	Closes the window of the Video Viewer.
	<i>Echo filter on/off</i>	Shows that the echo filter has been activated.
		Shows that no echo filter has been activated.
	<i>Speaker on/off</i>	Shows that the speaker for the conversation has been activated.
		Shows that the speaker for the conversation has been deactivated.
	<i>Volume</i>	Adjusts the general replay volume.  To change the volume, click on the slider, hold the mouse key down and move the slider to the left or to the right.
	<i>Clear playlist</i>	Removes all loaded conversations from the Replay module.
	<i>Export all loaded elements</i>	Saves the audio data of the loaded conversations as <a href="#">WAVE</a> or <a href="#">MP3</a> file and the corresponding additional conversation data as CSV file on the hard disk of your computer, see <a href="#">chapter "Export all loaded elements", p. 75</a> .
	<i>Create new bookmark</i>	Sets a bookmark or marks the beginning of a conversation section at the current replay position, see <a href="#">chapter "Create new bookmark", p. 77</a> .

		Sets a bookmark or marks the end of a conversation section at the current replay position. You can enter a comment for the marked area between the 2 associated bookmarks, see <a href="#">chapter "Create new bookmark", p. 77</a> .
	<i>Create new mute notification</i>	Marks the beginning of a conversation section at the current replay position in order to mute selected participants, see <a href="#">chapter "Create new mute notification", p. 79</a> .
		Marks the end of a conversation section at the current replay position in order to mute selected participants, see <a href="#">chapter "Create new mute notification", p. 79</a> .
	<i>Loop</i>	Marks the beginning of a replay loop at the current replay position, see <a href="#">chapter "Mark replay loop", p. 81</a> .
		Marks the end of a replay loop at the current replay position, see <a href="#">chapter "Mark replay loop", p. 81</a> .
		Removes the taggings of the replay loop, see <a href="#">chapter "Mark replay loop", p. 81</a> .
	<i>Skip silence</i>	Shows that the automatic skipping of times of silence sections in a conversation and of mute sections between individual conversations has been deactivated.
		Shows that the automatic skipping of times of silence sections in a conversation and of mute sections between individual conversations has been activated.  The silence sections found by an emotion detection job are skipped during the replay of the conversation. If several conversations are loaded into the Replay module, then the mute sections between the individual conversations are skipped during replay, too.
		Shows the current replay speed.  The replay speed can be adjusted between 0.5 and 2.0.  To reduce the replay speed, click on the icon  <i>Reduce replay speed</i> .  To increase the replay speed, click on the icon  <i>Increase replay speed</i> .
	<i>Replay via phone</i>	Shows that the conversation replay via phone has been deactivated.
		Shows that the conversation replay via phone has been activated.  To replay loaded conversations, click on the icon  (Play).
		Shows the time window for the loaded conversations.  You can enter the time window in 25 steps from 1 second to 14 days. There are 2 possibilities to change the time window:  1. On the right in the time window, click on + or -.

2. Turn the mouse wheel while the mouse cursor is located above the replay track.

20.11.2018 11:33:36



Shows the current replay position.

Click into the display field to switch from absolute to relative time display and vice versa.



The absolute time display shows the date and the time of the current replay position.

The relative time display shows the replayed time until the current replay position in HH:MM:SS.

Icons in the functionality bar on the right

	Expanded view	Switches the replay bar to full view.
	Simple view	Switches the replay bar to compressed view.

Icons in the functionality bar on the left

	Display toolbar	Shows all icons in the functionality bar
	Hide toolbar	Partly hides the icons in the functionality bar.

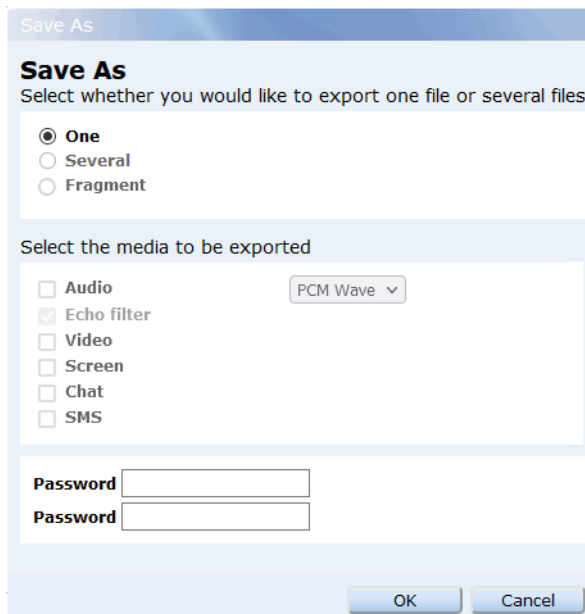


Not all described icons exist in every module and application.

### 6.2.2

#### Export all loaded elements

1. Click on the icon  (*Export all loaded elements*).  
⇒ The following window appears:



The 'Save As' dialog box is shown. It has a title bar 'Save As' and a subtitle 'Save As'. Below the subtitle is the instruction 'Select whether you would like to export one file or several files'. There are three radio buttons: 'One' (selected), 'Several', and 'Fragment'. Below this is the section 'Select the media to be exported' with a list of checkboxes: 'Audio' (unchecked), 'Echo filter' (checked), 'Video' (unchecked), 'Screen' (unchecked), 'Chat' (unchecked), and 'SMS' (unchecked). To the right of the 'Audio' checkbox is a dropdown menu showing 'PCM Wave'. At the bottom, there are two password fields labeled 'Password' and 'OK' and 'Cancel' buttons.

Fig. 94: Save as

2. Select the respective option in the window *Save As*.

<b>One</b>	Mixes all recordings of one or several conversations in one file.
------------	---

	<b>NOTICE!</b> If you select several conversations, the gap between them is filled with silence. Selecting conversations with a large gap between them results in very large <b>WAVE</b> files. Therefore, make sure to only select conversations which are not separated by a large gap.
<i>Several</i>	Creates its own file for each recording to be saved.
<i>Fragment</i>	Only data contained in the set loop are saved. All other data is discarded.
<i>Audio</i>	<p>Saves the audio data.</p> <p>Select the audio format from the drop-down list:</p> <ul style="list-style-type: none"> <li>• <b>PCM Wave</b> With <b>PCM</b>, the output file is not compressed and can be replayed by almost any player. This method requires a lot of storage capacity.</li> <li>• <b>MP3</b> With <b>MP3</b>, the output file is compressed and can be replayed by almost any player. When using <b>MP3</b>, less storage space is required for high-quality recordings than when exporting conversations in <b>WAVE</b> format.</li> </ul>
<i>Echo filter</i>	The echo filter has been activated for export by default. The echo filter detects and removes duplicate recordings for the respective participants within calls so that there is no echo in the replayed recordings caused by time offset of recording duplicates. If you would like to deactivate the echo filter for export, remove the check mark from the check box.
<i>Video</i>	<p>Saves the <b>video data</b>.</p> <p>Video is exported in <b>MP4</b> format with video codec H.264. If the conversation contains more than one stream, only the first stream is exported.</p>
<i>Screen</i>	Saves the screen recordings.
<i>Chat</i>	Saves the chat text.
<i>SMS</i>	Saves the SMS data.
<i>Password</i>	Protects the ZIP file with a password.

3. Click on the button **OK**.

⇒ The following window appears:

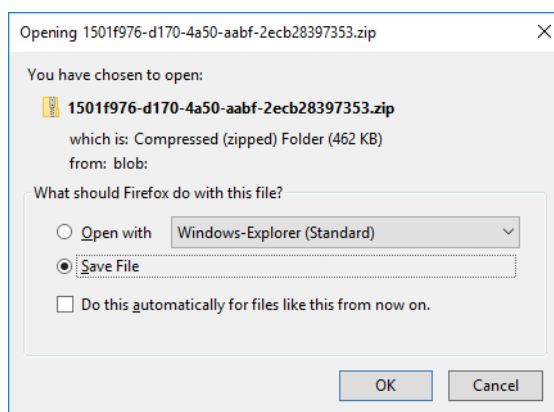


Fig. 95: Save conversations

4. Select the option **Save File**.

5. Click on the button **OK**.

⇒ The elements are exported to the local download directory in a ZIP file.  
The ZIP file contains the following files:  
The audio data is saved as **WAVE** or **MP3** file(s).

Audio data and screen recordings are saved as MP4 file(s).  
 Video data is saved as MP4 file(s).  
 Screen data is saved as MP4 file(s).  
 The corresponding meta data is saved in the same directory as CSV file(s) under the same file name.  
 Chat texts are saved as **XML** file(s).  
 SMS data is saved as **XML** file(s).

### 6.2.3 Create new bookmark

The intention is not to create only one single bookmark. The beginning and the end of a conversation section have to be marked with a new bookmark. You can enter a replay comment for this tagged conversation section between 2 bookmarks.

In a conversation, several conversation sections can be marked with bookmarks and commented.





It is not possible to delete only 1 bookmark from a tagged conversation section.

#### 6.2.3.1 Create bookmarks with replay comment



The current replay position has to be located within the conversation.

1. To mark the beginning of a conversation section for a replay comment, click on the icon  (*Create new bookmark*).
2. To mark the end of a conversation section for a replay comment, click on the icon  (*Create new bookmark*).

⇒ The following window appears:

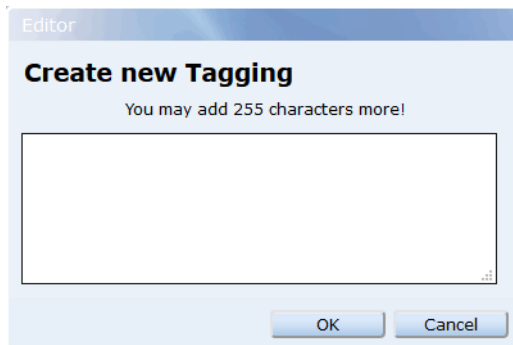
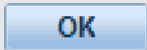



Fig. 96: Tagging editor

	Saves the entries and closes the window.
	Discards the entries and closes the window.

3. Enter a comment for the conversation in the entry field.



Fig. 97: Tagging editor with entered comment (example)

4. To save the entries, click on the button **OK**.
  - ⇒ The tagged conversation section is displayed in other color above the replay bar.
  - ⇒ When replaying the conversation, the information details are displayed in the area of the tagging.



Fig. 98: Conversation with tagged conversation section (example)

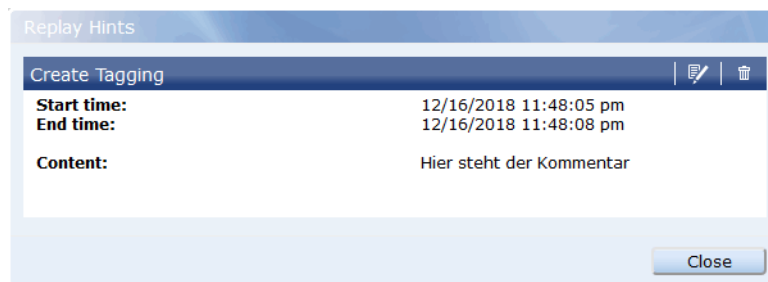


Fig. 99: Displayed information details (example)

### 6.2.3.2 Edit bookmarks with replay comment

1. As soon as the tagged conversation section with the replay comment is located above the replay position, the following window appears:

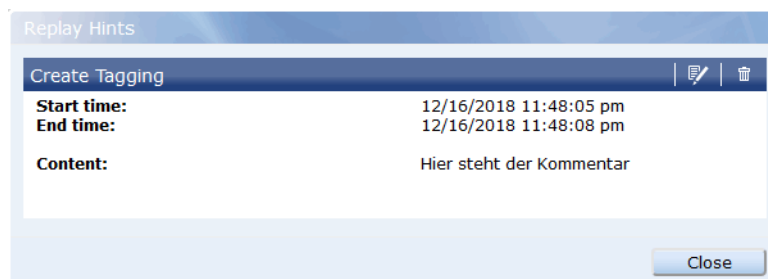



Fig. 100: Displayed information details (example)

2. Click on the icon  (**Edit**).
  - ⇒ The following window appears:

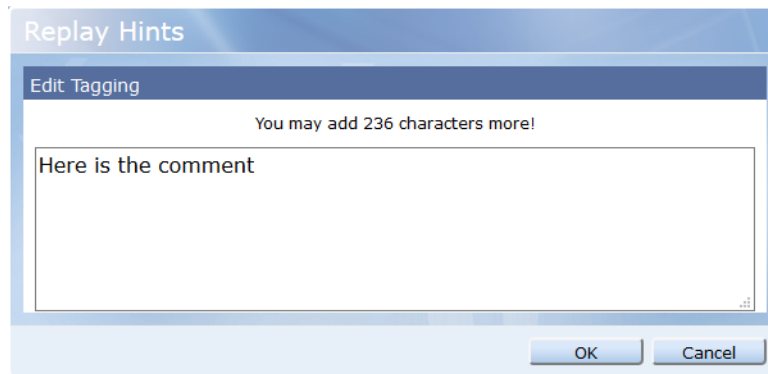


Fig. 101: Edit tagging (example)

<b>OK</b>	Saves the entries and closes the window.
<b>Cancel</b>	Discards the entries and closes the window.

3. Edit the replay comment.
4. To save the entries, click on the button **OK**.

### 6.2.3.3 Delete bookmarks with replay comment

1. As soon as the tagged conversation section with the replay comment is located above the replay position, the following window appears:

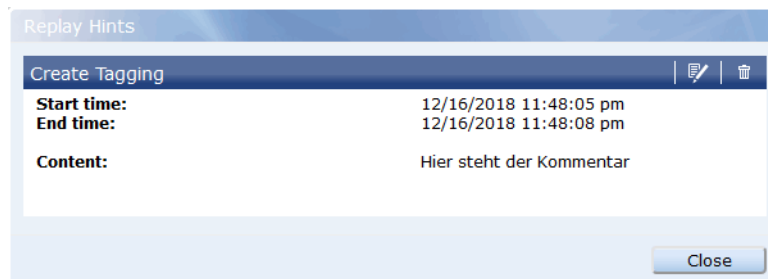



Fig. 102: Displayed information details (example)

2. Click on the icon  (*Delete*).  
To delete the tagged conversation area with the replay comment, confirm the security prompt.

### 6.2.4 Create new mute notification

The intention is not to create only one single mute notification. The beginning and the end of a conversation section have to be marked with a new mute notification. This tagged conversation section between 2 mute notifications can be muted for selected participants.

In a conversation, several conversation sections can be marked with mute notifications and selected participants can be muted.





It is not possible to delete only one mute notification from a tagged conversation section which marks the beginning or the end.

#### 6.2.4.1 Mute conversation section



The current replay position has to be located within the conversation.

1. To mark the beginning of a conversation section for the muting of selected participants, click on the icon  (*Create new mute notification*).

2. To mark the end of a conversation section for the muting of selected participants, click on the icon  (*Create new mute notification*).  
⇒ The following window appears:

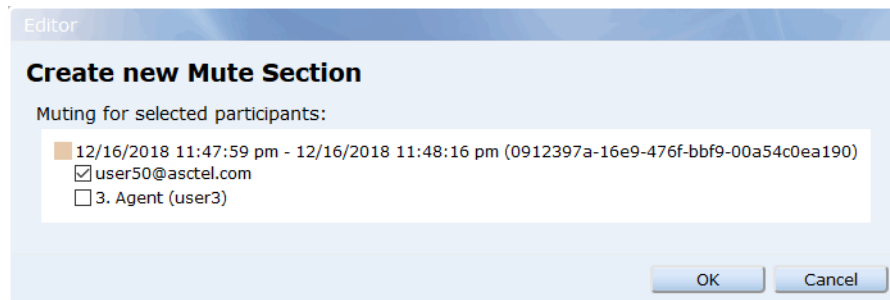
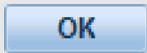



Fig. 103: Muting for selected participants (example)

	Saves the entries and closes the window.
	Discards the entries and closes the window.

3. Select the participants for whom the conversation section is supposed to be muted. At least 1 participant has to be muted.  
☒ = Conversation muted for participant  
☐ = Conversation not muted for participant
4. To save the entries, click on the button **OK**.  
 ⇒ The muted conversation section is displayed as a gray area in the replay bar.  
 ⇒ When replaying the conversation, the mute section details are displayed in the area of the muting.

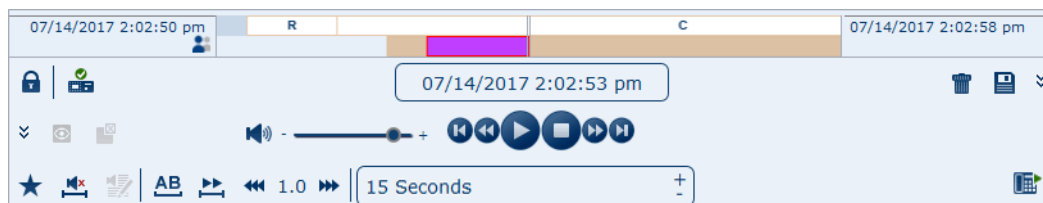


Fig. 104: Conversation with muted conversation section (example)

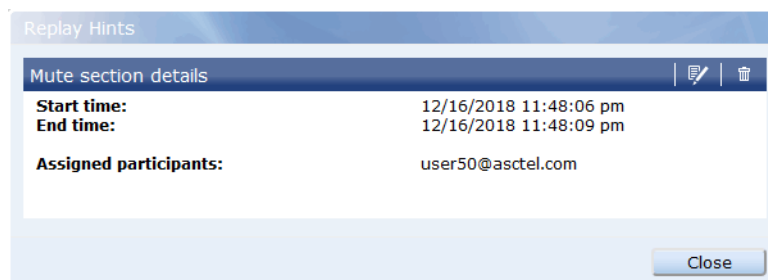


Fig. 105: Displayed mute section details (example)

#### 6.2.4.2 Edit muted conversation section

1. As soon as the muted conversation section is located above the replay position, the following window appears:



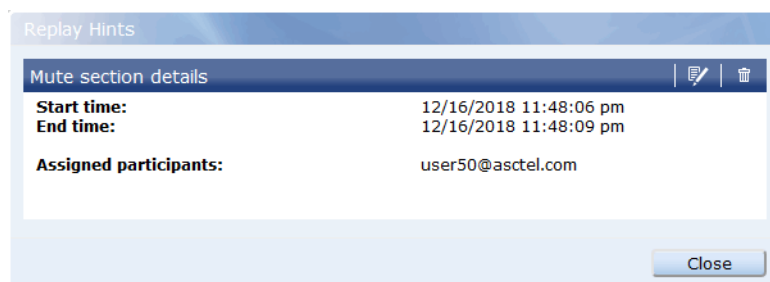



Fig. 106: Mute Section Details (example)

2. Click on the icon  (Edit).  
⇒ The following window appears:

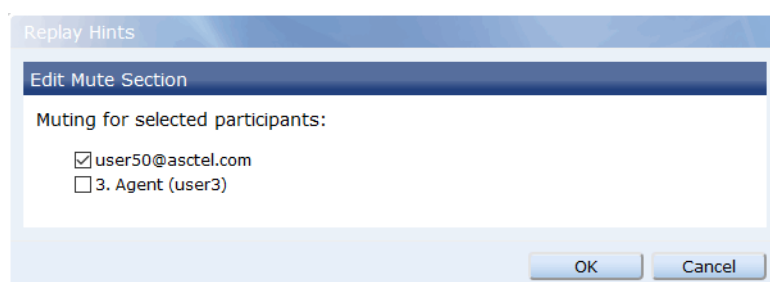
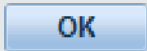



Fig. 107: Edit mute section (example)

	Saves the entries and closes the window.
	Discards the entries and closes the window.

3. Select the participants for whom the conversation section is supposed to be muted. At least 1 participant has to be muted.  
☒ = Conversation muted for participant  
☐ = Conversation not muted for participant
4. To save the entries, click on the button **OK**.

#### 6.2.4.3 Delete muted conversation section

1. As soon as the muted conversation section is located above the replay position, the following window appears:

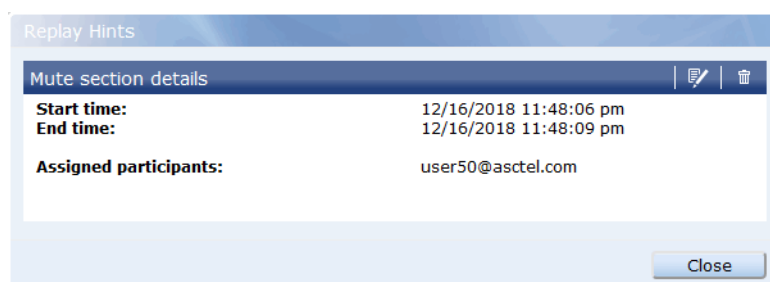





Fig. 108: Mute Section Details (example)

2. Click on the icon  (Delete).  
To delete the mute section, confirm the security prompt.

#### 6.2.5 Mark replay loop

1. To mark the beginning of a replay loop at the current replay position, click on the icon  (Loop).
2. To mark the end of a replay loop at the current replay position, click on the icon  (Loop).

⇒ When the replay is started, the area between the marks is replayed in an endless loop.

3. To remove the marks of the replay loop, click on the icon  (Loop).

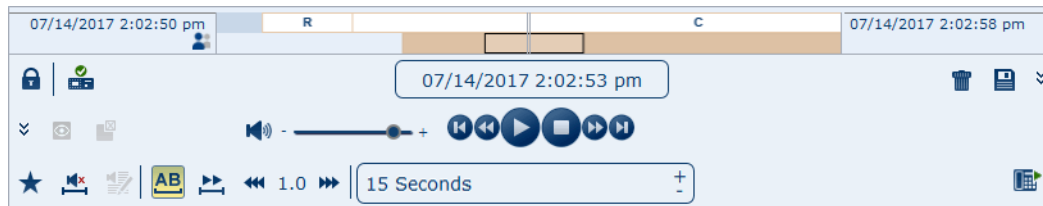


Fig. 109: Conversation with replay loop

### 6.3

#### Video Viewer





The Video Viewer serves to replay screen and camera recordings (video recordings).



In principle, you can load several video recordings into the Video Viewer. However, you can only replay one of them at any given moment.



Fig. 110: Video Viewer (example)

1	Option bar	Contains settings for displaying video recordings, see <a href="#">chapter "Option bar", p. 83</a> .
2	Main view	Shows the <a href="#">Video recording</a> .
3	Replay bar	Shows the loaded video recordings, see <a href="#">chapter "Replay bar", p. 83</a> .
4	Functionality bar	Contains functionalities for the loaded conversations in the replay bar, see <a href="#">chapter "Icons", p. 72</a> .  In the Video Viewer, not all icons of the Replay module are available.
5	 (Minimize)	Minimizes the on-screen display to the program icon in the taskbar.
6	 (Maximize)	Maximizes the on-screen display to full-screen size.
	 (Reconstruct)	Reduces the on-screen display to the most recently selected reduced window size.
7	 (Close)	Closes the window of the Video Viewer.

### 6.3.1 Option bar

The option bar contains settings for displaying video recordings.



Fig. 111: Option bar

In the following, you find a description of the settings.

<b>Aspect ratio</b>	<p>This option is only active if <i>Adjust to Window</i> has been activated upon setting the video size. When setting the video size to <i>Original</i> and <i>User-Defined</i>, the setting <i>Aspect ratio</i> is deactivated.</p> <ul style="list-style-type: none"> <li>• <i>Keep</i> The original aspect ratio of the <a href="#">video recording</a> remains unchanged in the window of the main view of the Video Viewer.</li> <li>• <i>Ignore</i> The display of the <a href="#">video recording</a> is adjusted to the window size of the main view of the Video Viewer. The aspect ratio is ignored, i. e. the display may be distorted.</li> <li>• <i>Original</i> The <a href="#">video recording</a> is displayed in its original size in the main view of the Video Viewer.</li> </ul>
---------------------	--

### 6.3.2 Replay bar

The replay bar shows the loaded video recordings.

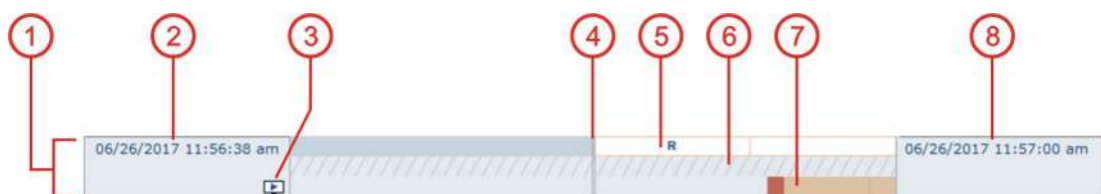


Fig. 112: Replay bar

- 1 Shows the track of a loaded [video recording](#).
- 2 Shows the start time of the loaded conversation.  
If several conversations have been loaded in 1 track, the start time of the first conversation is displayed here.
- 3 Shows that this is the track of a [video recording](#).
- 4 Displays the replay position.  
There are two options to change the current replay position of the loaded conversation:
  1. Click on the respective position with the mouse cursor.
  2. Click on a track, hold the mouse key down and drag it to the required position.
- 5 Displays the sections of a conversation.  
The following sections are possible:
  - R = Ringing (a connection is being established)
  - C = Connected (at least 2 participants are calling each other)
  - H = Hold (a participant is on hold)
  - Q = Queued (a participant is being queued)
  - W = Wrap-up (wrap-up time)
- 6 Shows tagging and audio analysis data (e. g. found keywords).  
The line is only displayed if information is available.
- 7 Shows the conversation. For further information see [chapter "Display of the loading states", p. 70](#).
- 8 Shows the end time of the loaded conversation.  
If several conversations have been loaded in 1 track, the end time of the last conversation is displayed here.

#### 6.4

#### Message Viewer

The Message Viewer serves to display chat texts or text messages (SMS or SDS).

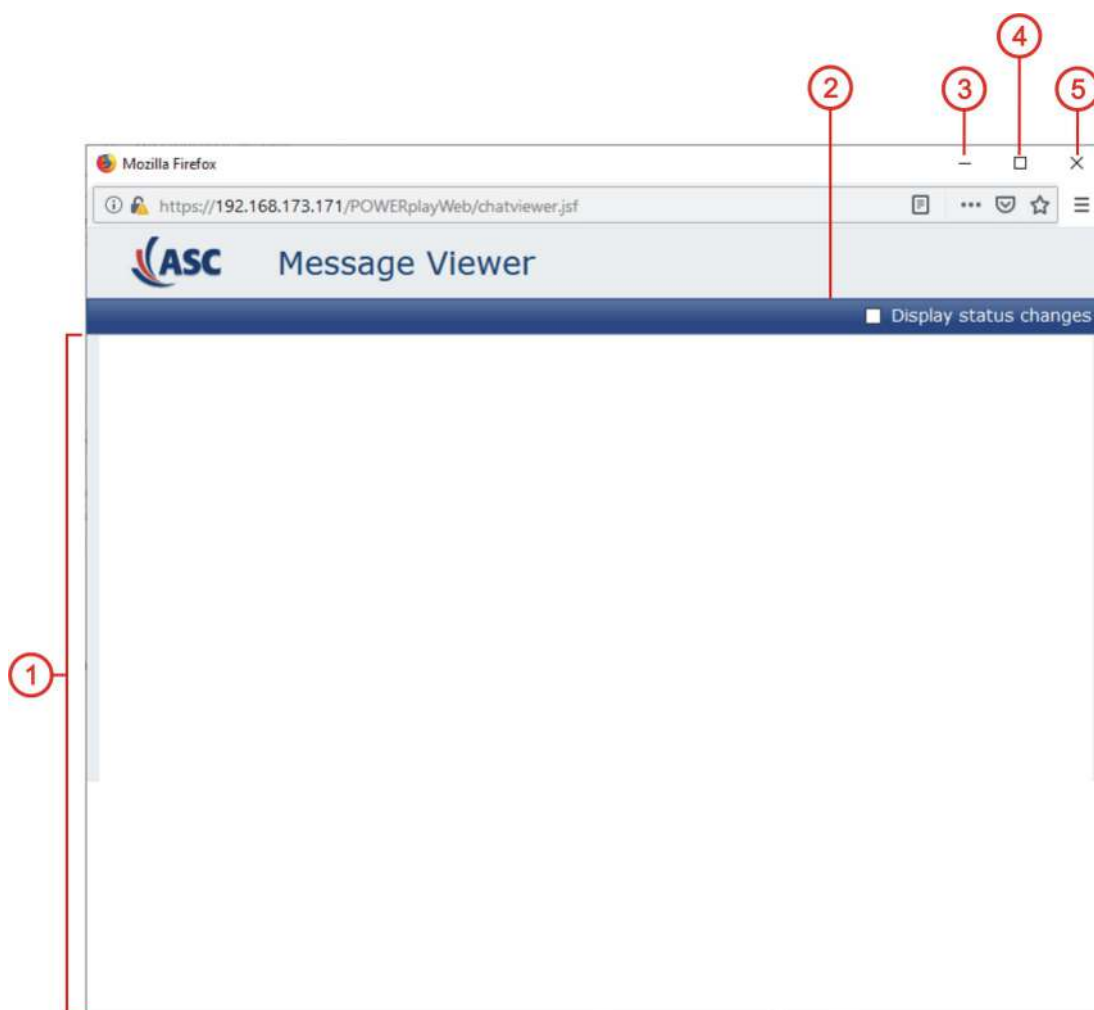






Fig. 113: Message Viewer

1	Main view	Displayed chat texts or text messages. See <a href="#">chapter "Main view", p. 85</a> .
2	<i>Display status changes</i>	<input checked="" type="checkbox"/> = Displays the status changes. <input type="checkbox"/> = Does not displays the status changes.
3	 (Minimize)	Minimizes the on-screen display to the program icon in the taskbar.
4	 (Maximize)	Maximizes the on-screen display to full-screen size.
	 (Reconstruct)	Reduces the on-screen display to the most recently selected reduced window size.
5	 (Close)	Closes the window of the Message Viewer.

#### 6.4.1 Main view

The main view displays chat texts or text messages.

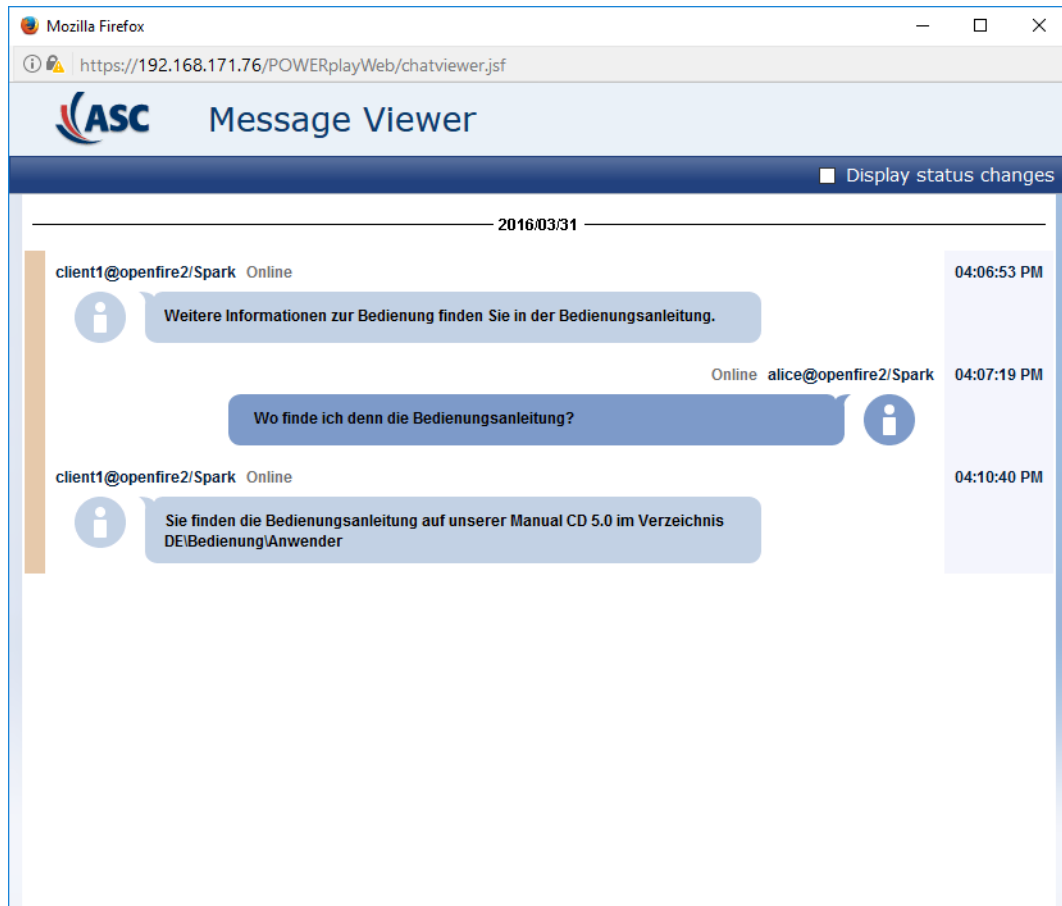


Fig. 114: Message Viewer without the display of the status changes (example)

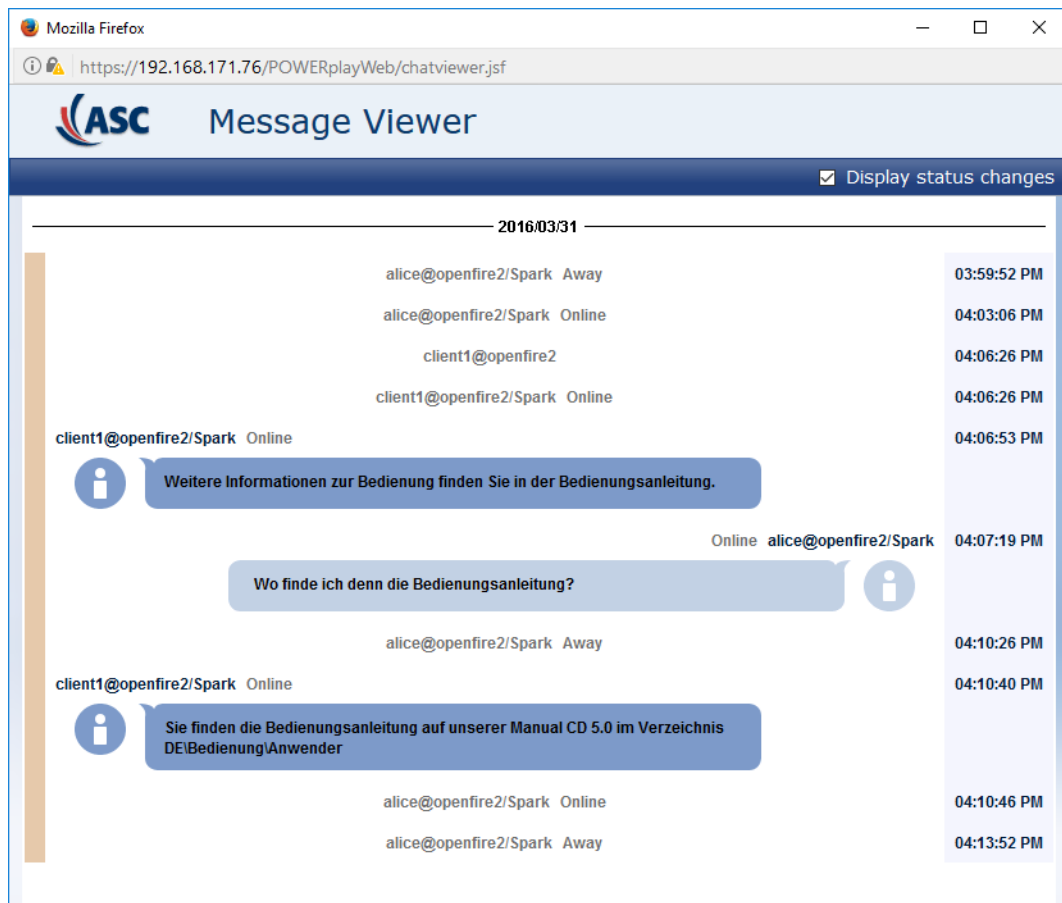


Fig. 115: Message Viewer with the display of the status changes (example)

The chat texts or text messages are displayed sorted by date and time. The most recent message is displayed at the bottom.

On the left of the main view, the basic color of the conversation is displayed. If several conversations have been loaded, the basic colors on the left indicate which chat texts or text messages belong together.

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## Glossary

### MP3

With regard to audio compression, MP3 uses lossy data-compression to encode data using inexact approximations and the partial discarding of data. MP3 compression works by reducing (or approximating) the accuracy of certain components of sound that are considered (by psychoacoustic analysis) to be beyond the hearing capabilities of most humans. The remaining audio information is then recorded in a space-efficient manner.

### MP4

MP4 is a video container format. MP4 file format is based on Apple QuickTime file format. MP4 files allow saving multimedia content as several audio and video tracks as well as subtitles, 2D and 3D graphics. This content may be replayed locally with a dedicated software or streamed via a network. (Source: Wikipedia 07.02.2020)

### PCM

Pulse Code Modulation is an uncompressed pulse modulation method which transforms a time- and value-continuous analog signal into a time- and value-discrete digital signal. It is used in audio technology, for example in the context of the G.711 standard and in video technology for digital video signals in compliance with the ITU-R BT 601 standard. (Source: Wikipedia 12th June 2018)

### Video data

Video data can either consist of camera recordings of a video call or of screen recordings.

### Video recording

A video recording can consist either of a screen video or of any other video.

### WAVE

WAVE file format is a container format to digitally save audio data and is based on the Resource Interchange File Format (RIFF) defined by Microsoft for Windows. (Source: Wikipedia 23rd February 2021)

### XML

Extensible Markup Language is a human-readable and machine-readable language which defines a set of rules for encoding documents.